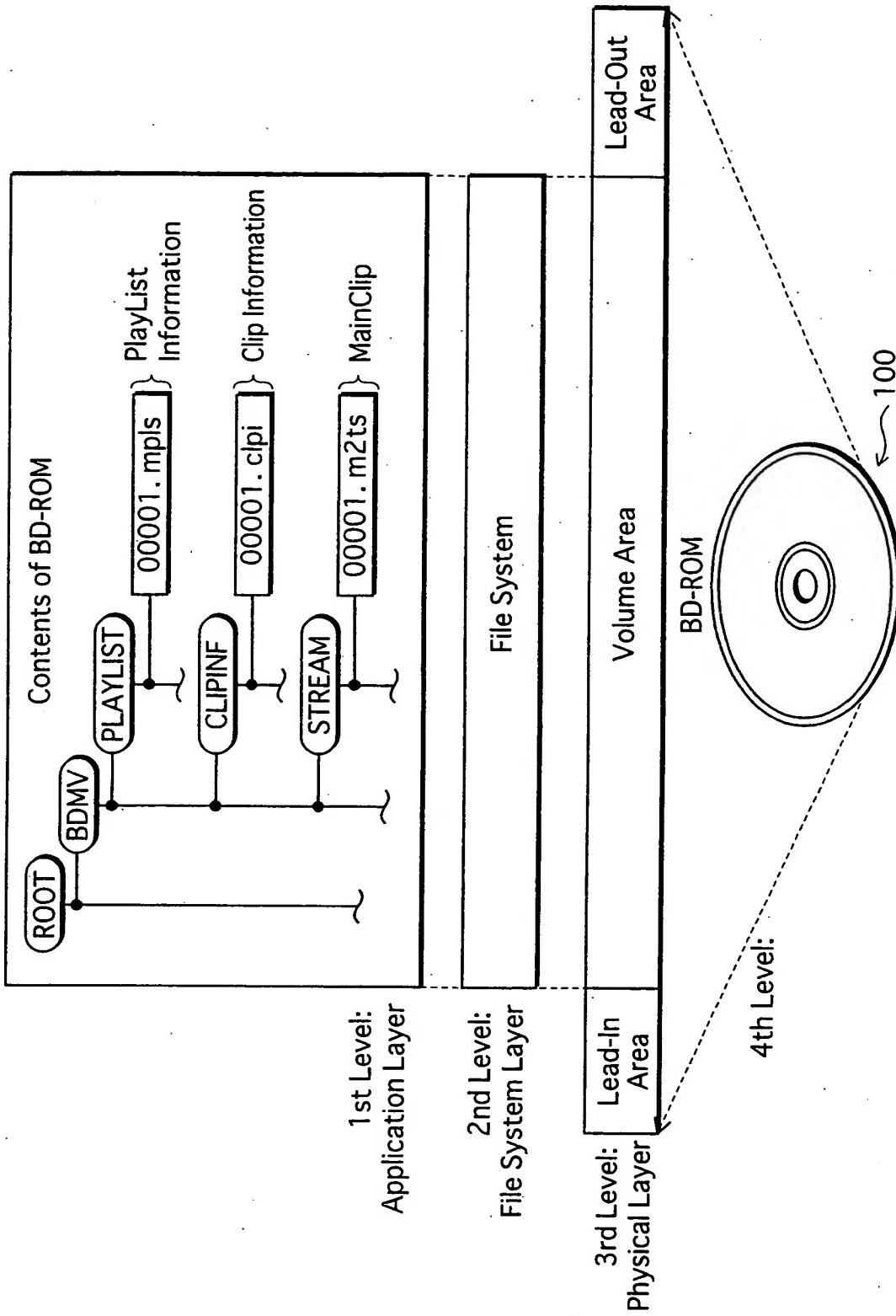


FIG. 1

FIG. 2



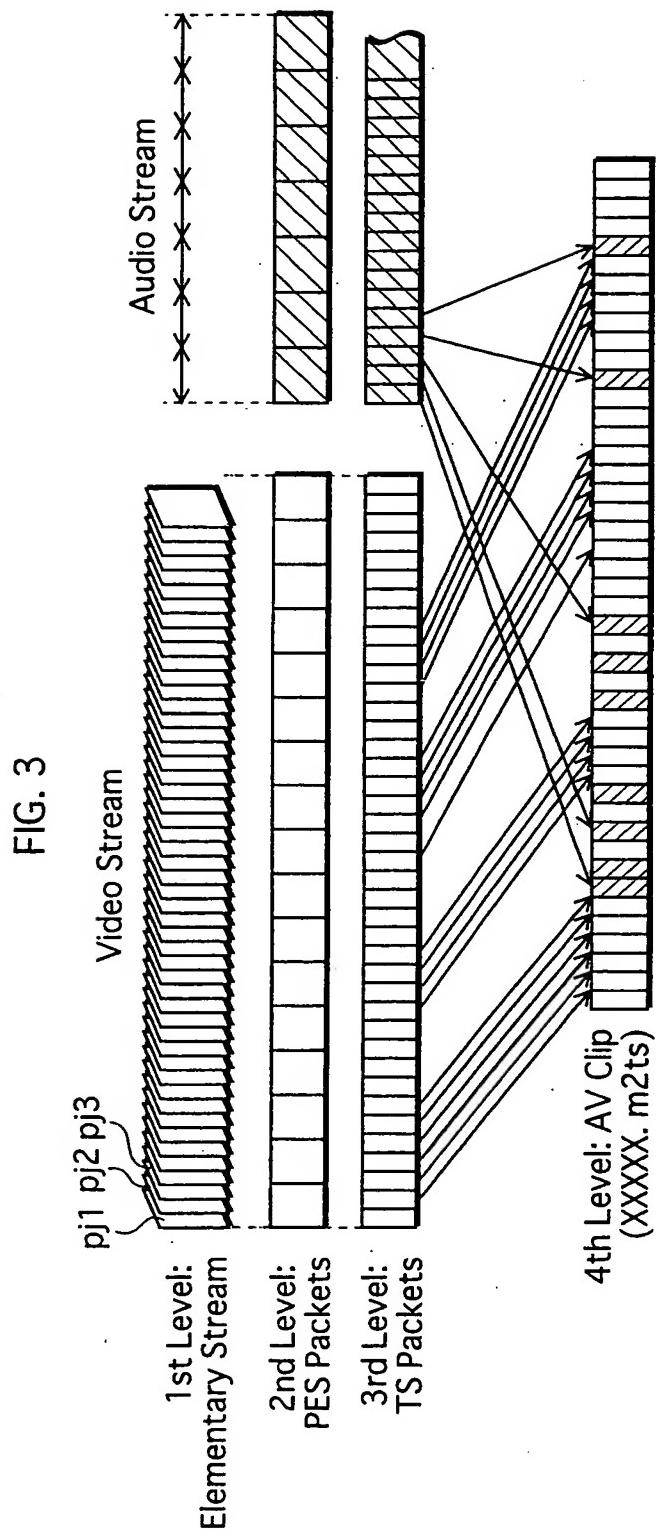
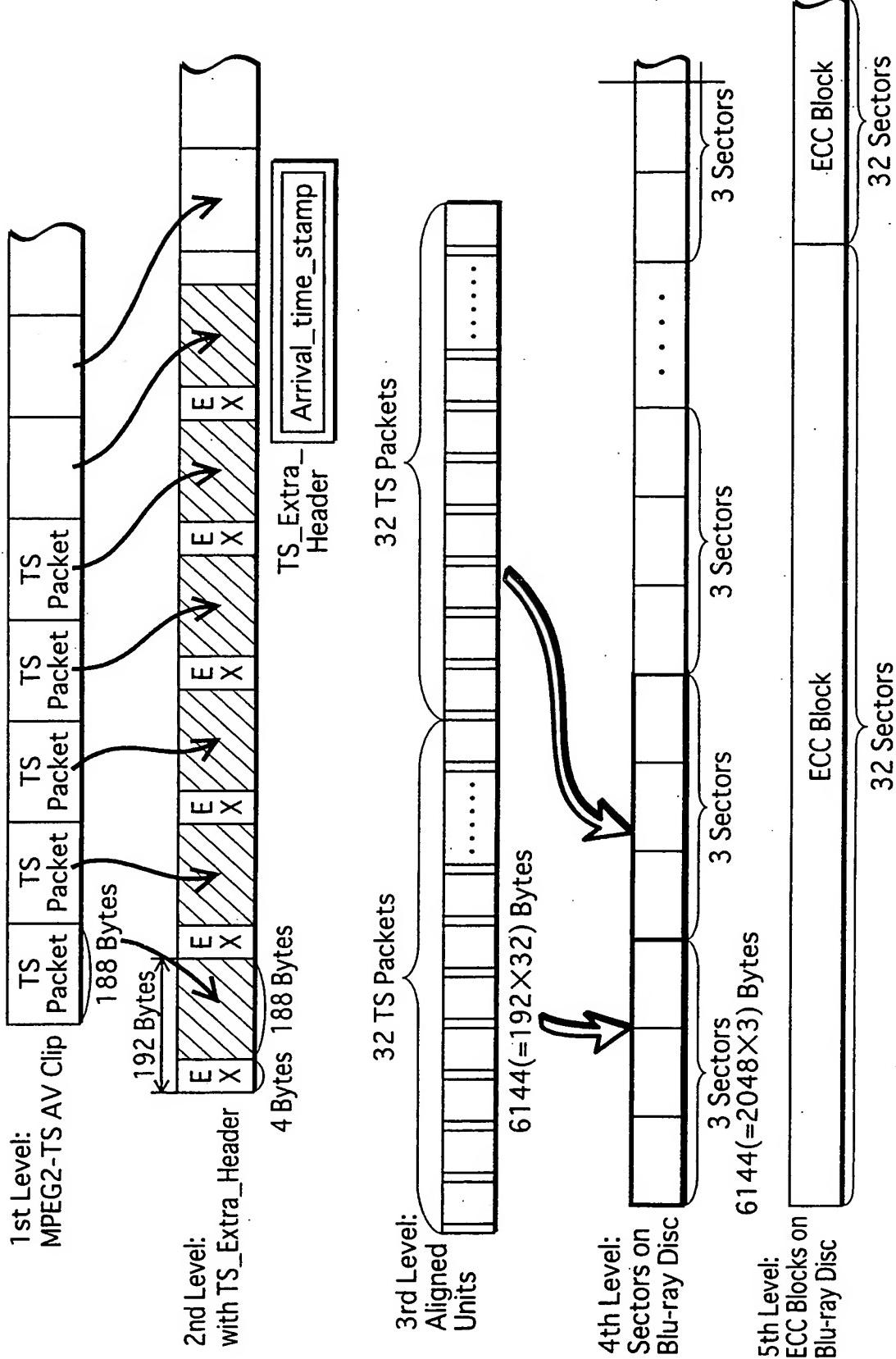


FIG. 4



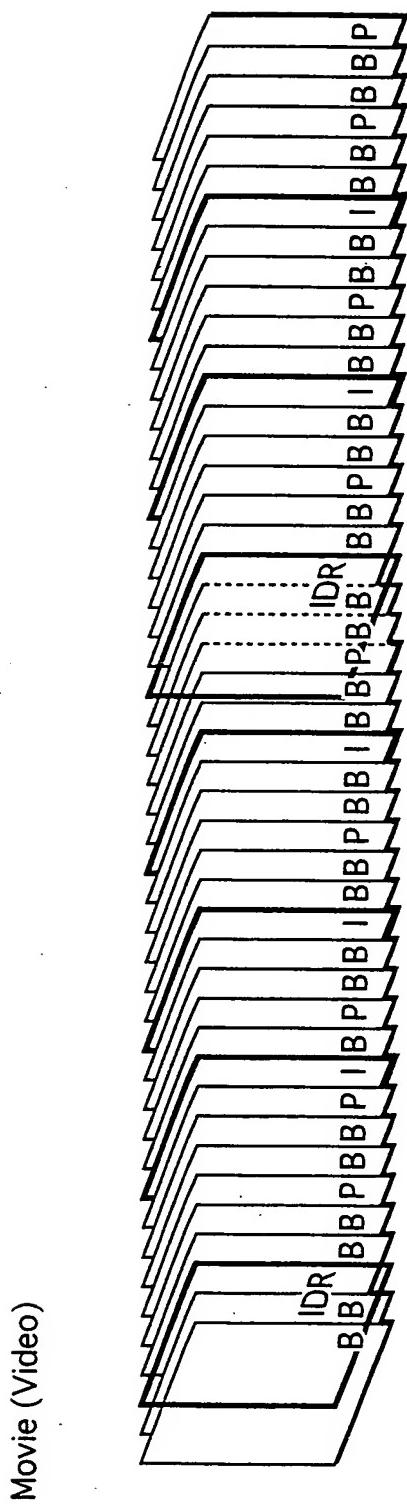


FIG. 5

Movie (Video)

FIG. 6A

IDR Picture in MPEG4-AVC

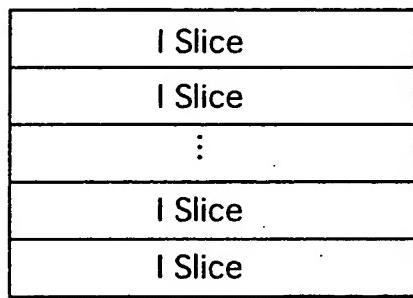


FIG. 6B

Non-IDR I Picture

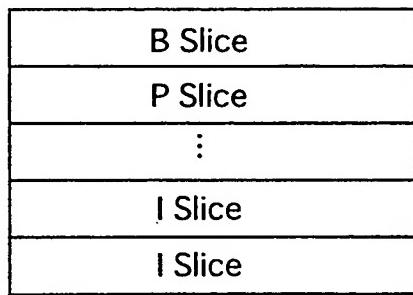


FIG. 6C

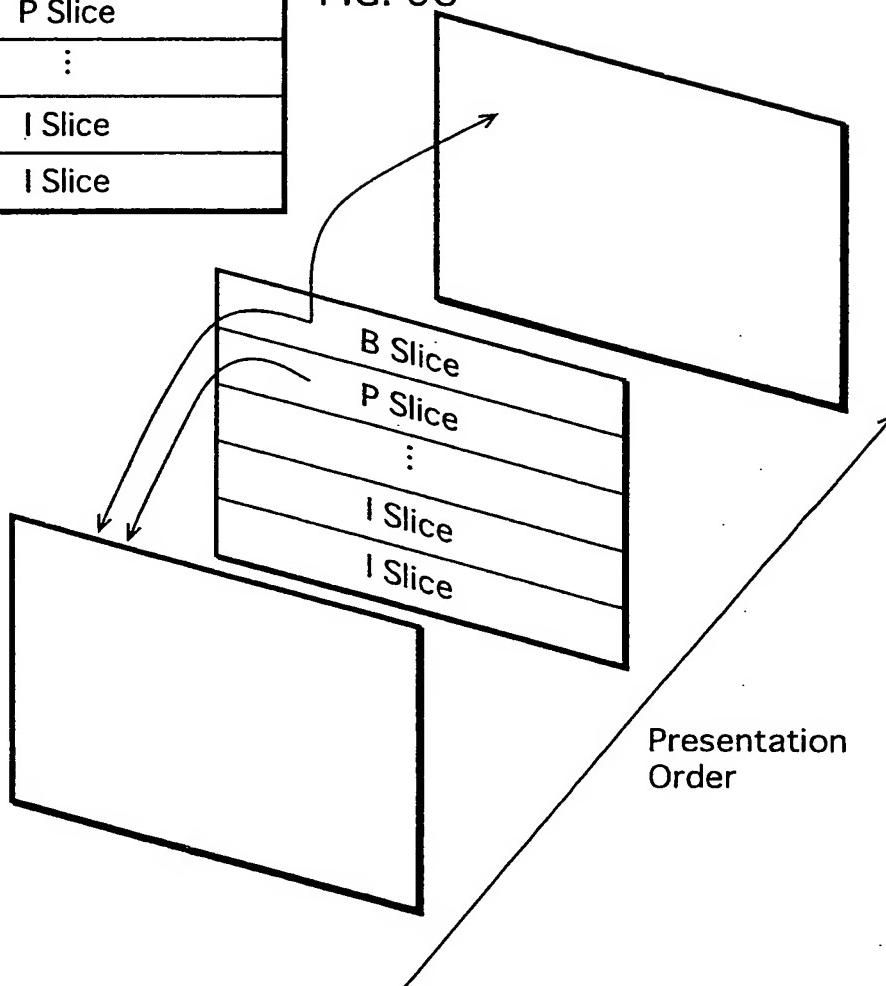


FIG. 7
1st Level: Picture of Video

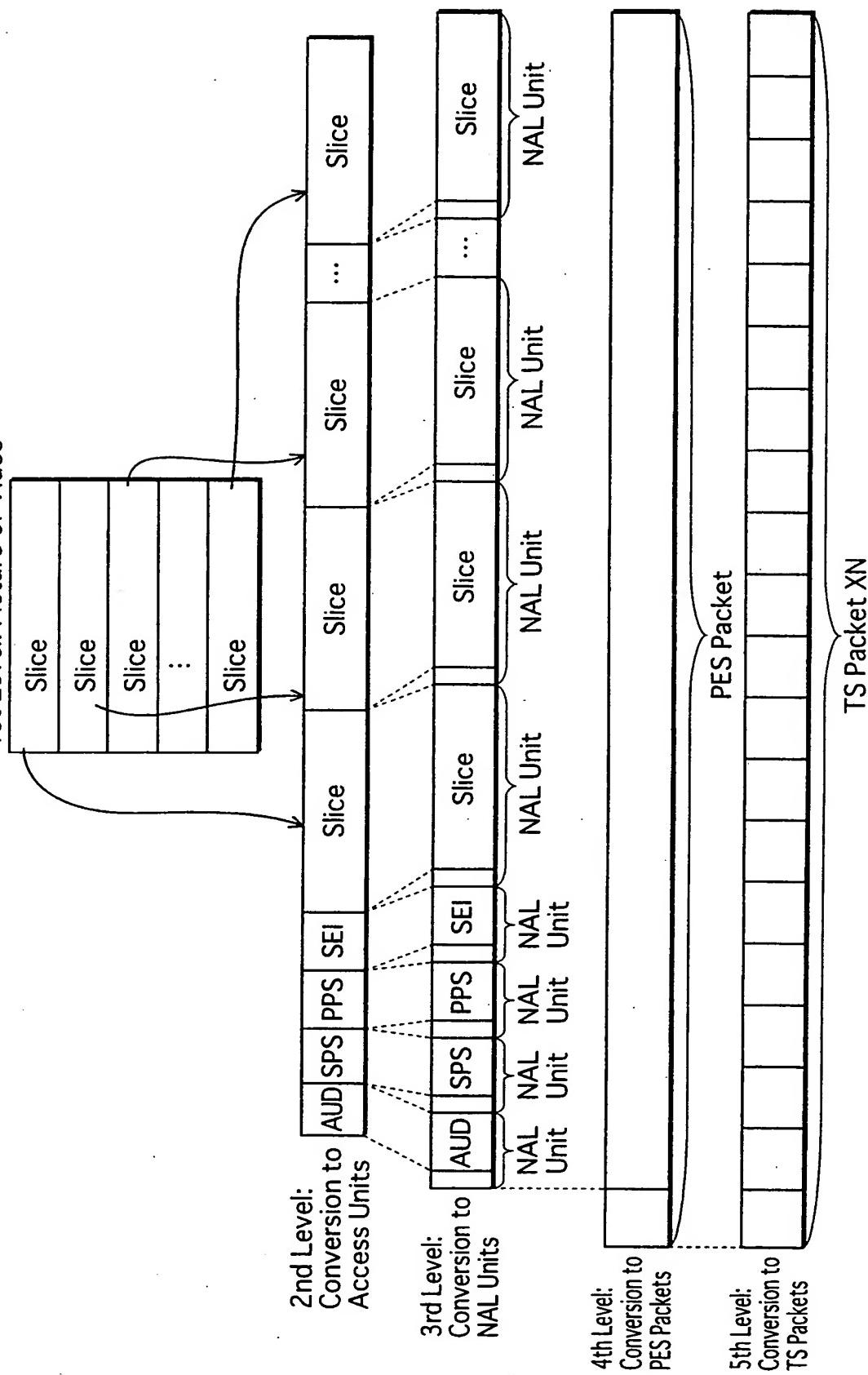


FIG. 8

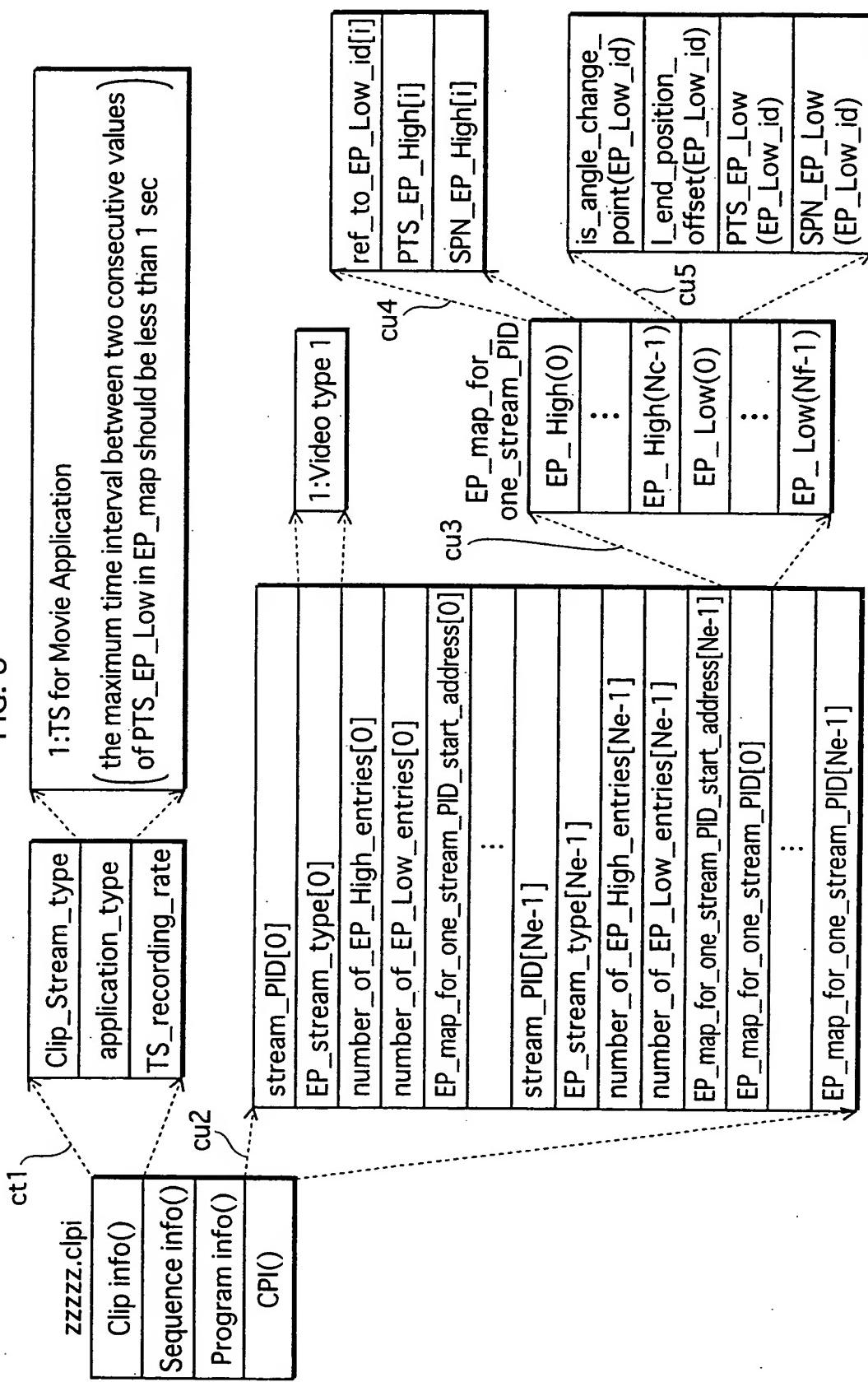


FIG. 9 1st Level:
Pictures in
Presentation
Order

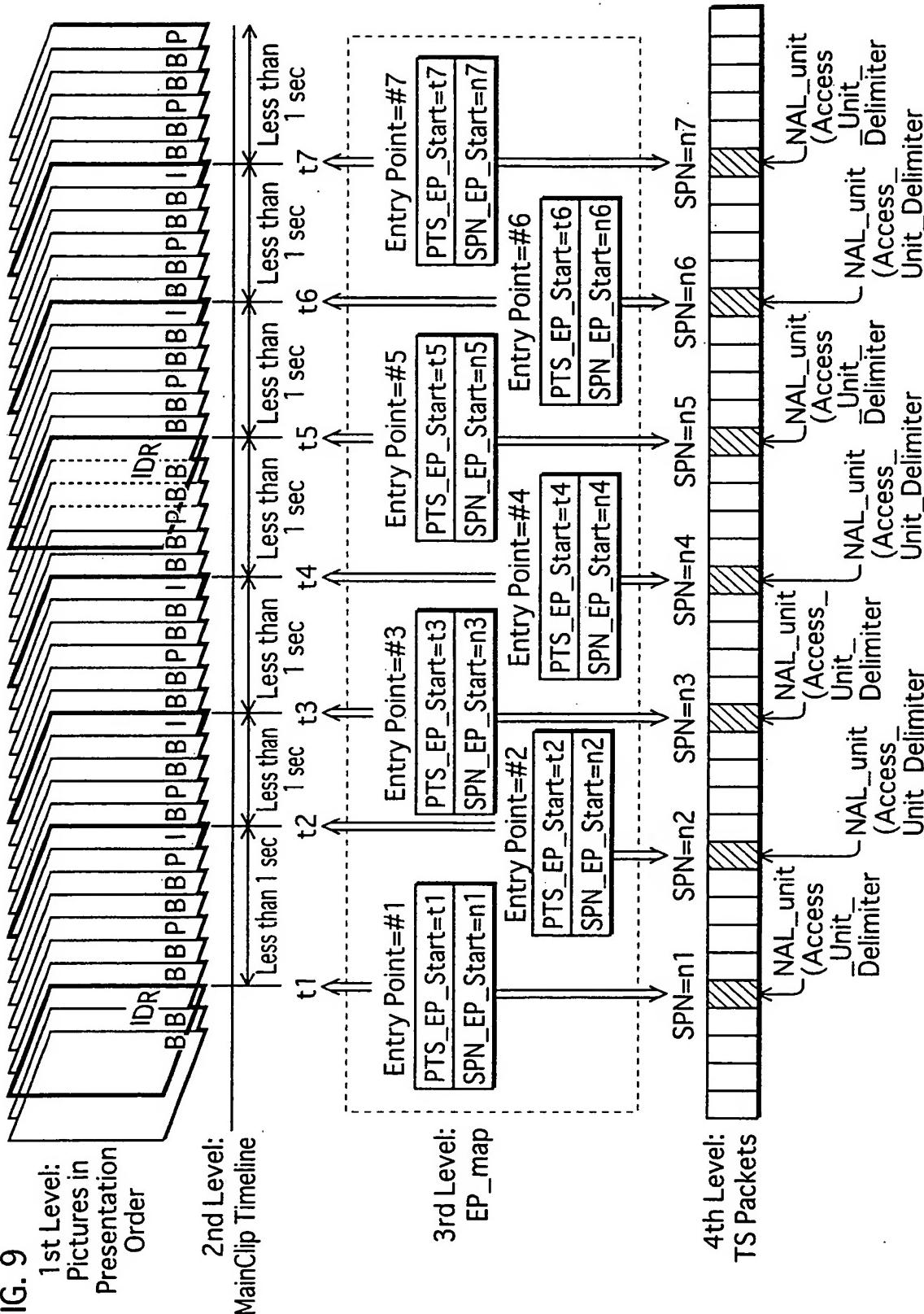


FIG. 10

EP_Low(0)~(Nf-1)			
:	:	:	:
is_angle_change_point (j)=1	PTS_EP_Low LSBs of (j) = t1	SPN_EP_Low LSBs of (j) = n1	
is_angle_change_point (j+1)=0	PTS_EP_Low LSBs of (j+1) = t2	SPN_EP_Low LSBs of (j+1) = n2	
is_angle_change_point (j+2)=1	PTS_EP_Low LSBs of (j+2) = t3	SPN_EP_Low LSBs of (j+2) = n3	
is_angle_change_point (j+3)=0	PTS_EP_Low LSBs of (j+3) = t4	SPN_EP_Low LSBs of (j+3) = n4	
:	:	:	
is_angle_change_point (j)=0	PTS_EP_Low (j)	SPN_EP_Low (j)	
is_angle_change_point (j+1)=0	PTS_EP_Low (j+1)	SPN_EP_Low (j+1)	
is_angle_change_point (j+2)=0	PTS_EP_Low (j+2)	SPN_EP_Low (j+2)	
:	:	:	
is_angle_change_point (k)=0	PTS_EP_Low (k)	SPN_EP_Low (k)	
is_angle_change_point (k+1)=0	PTS_EP_Low (k+1)	SPN_EP_Low (k+1)	
is_angle_change_point (k+2)=0	PTS_EP_Low (k+2)	SPN_EP_Low (k+2)	
:	:	:	

FIG. 11
Contents of Local Storage

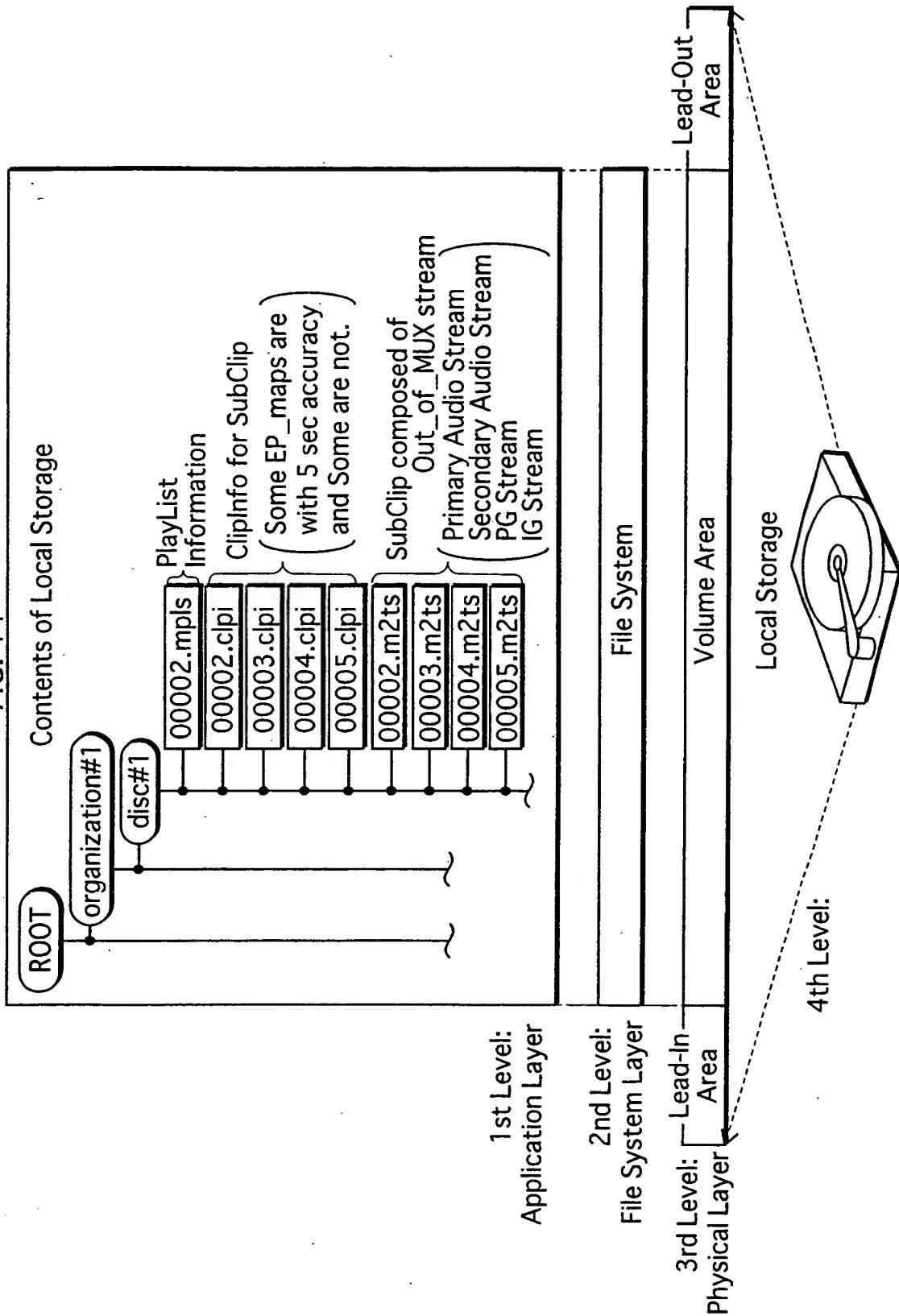


FIG. 12

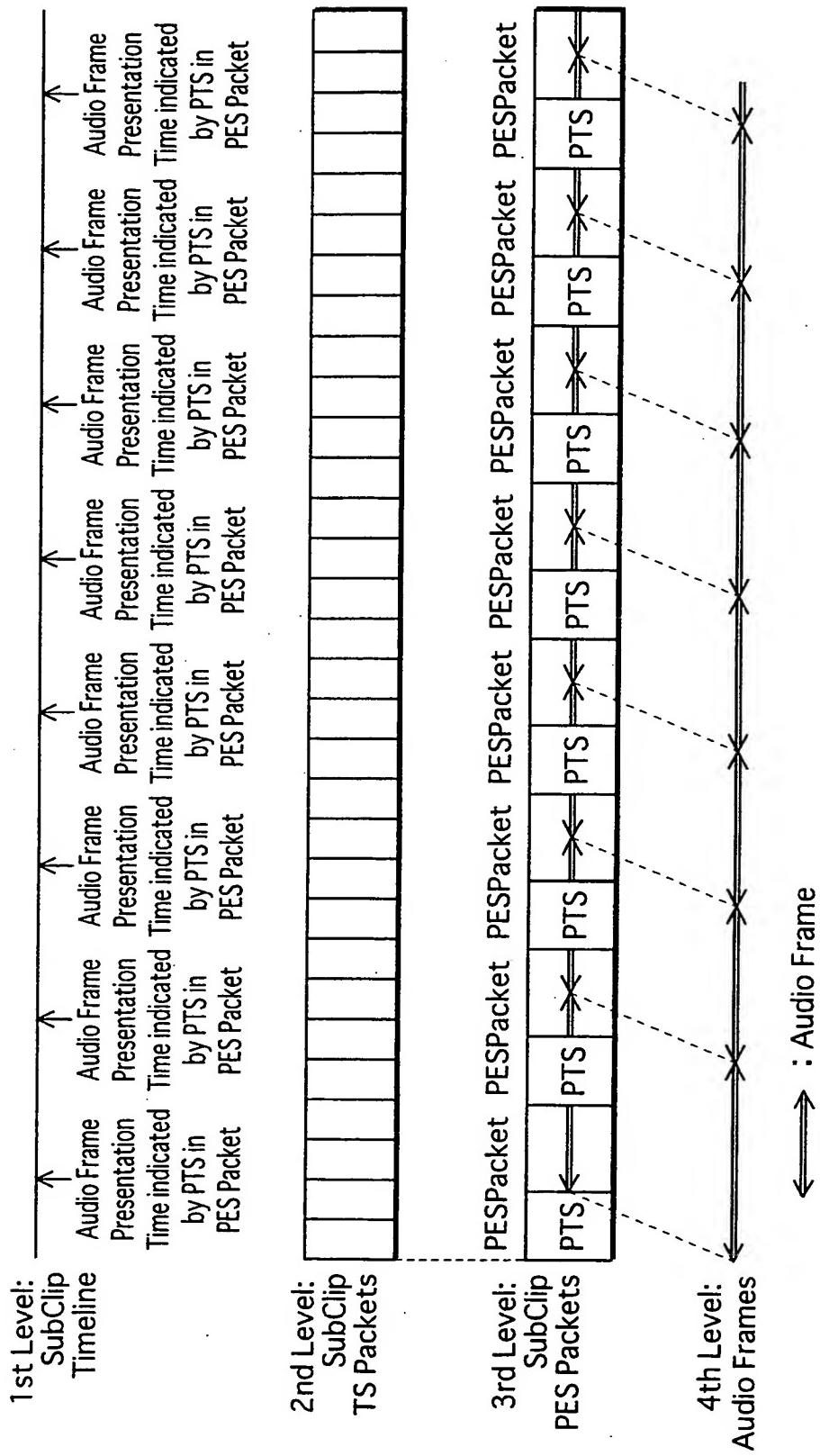


FIG. 13

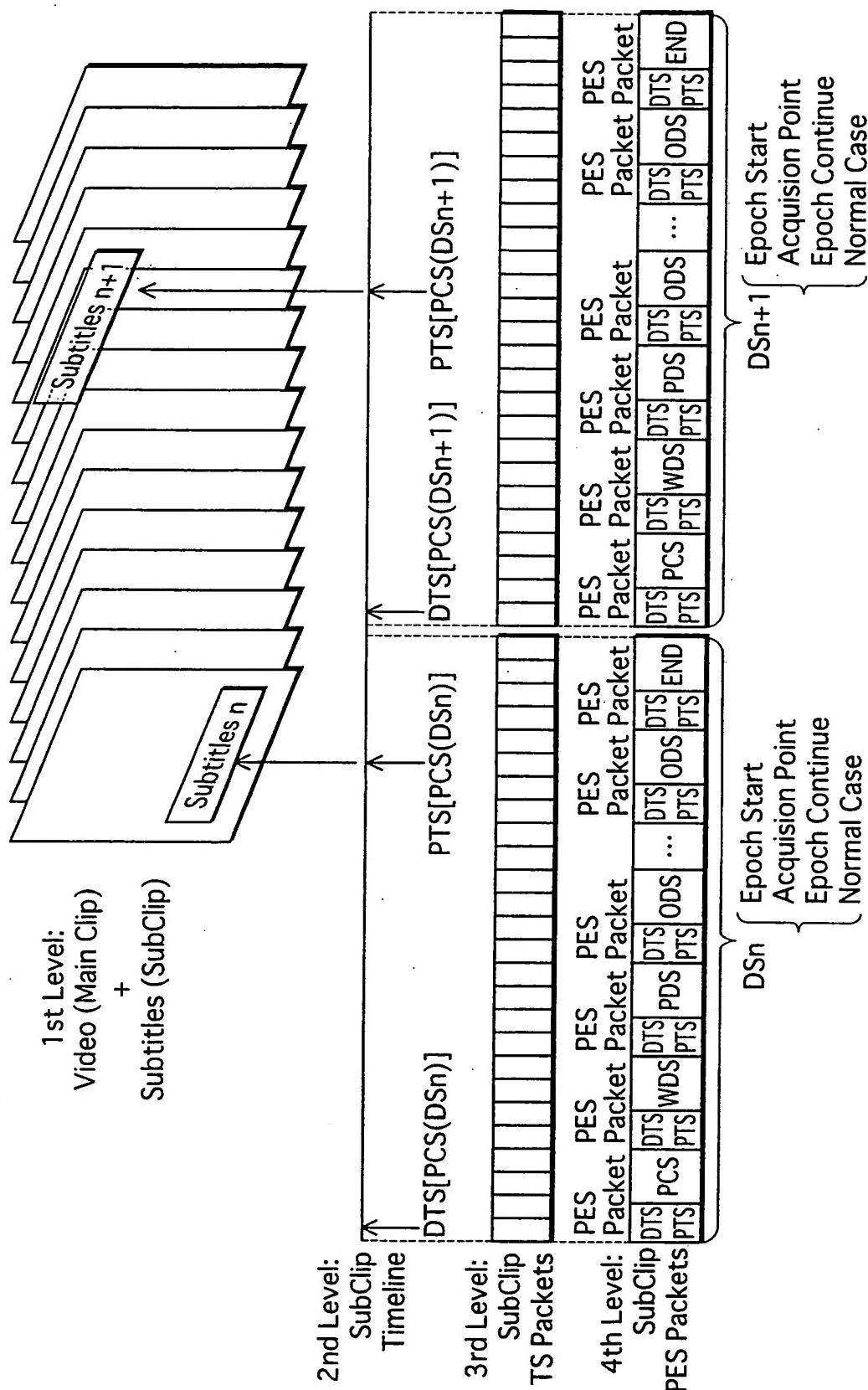
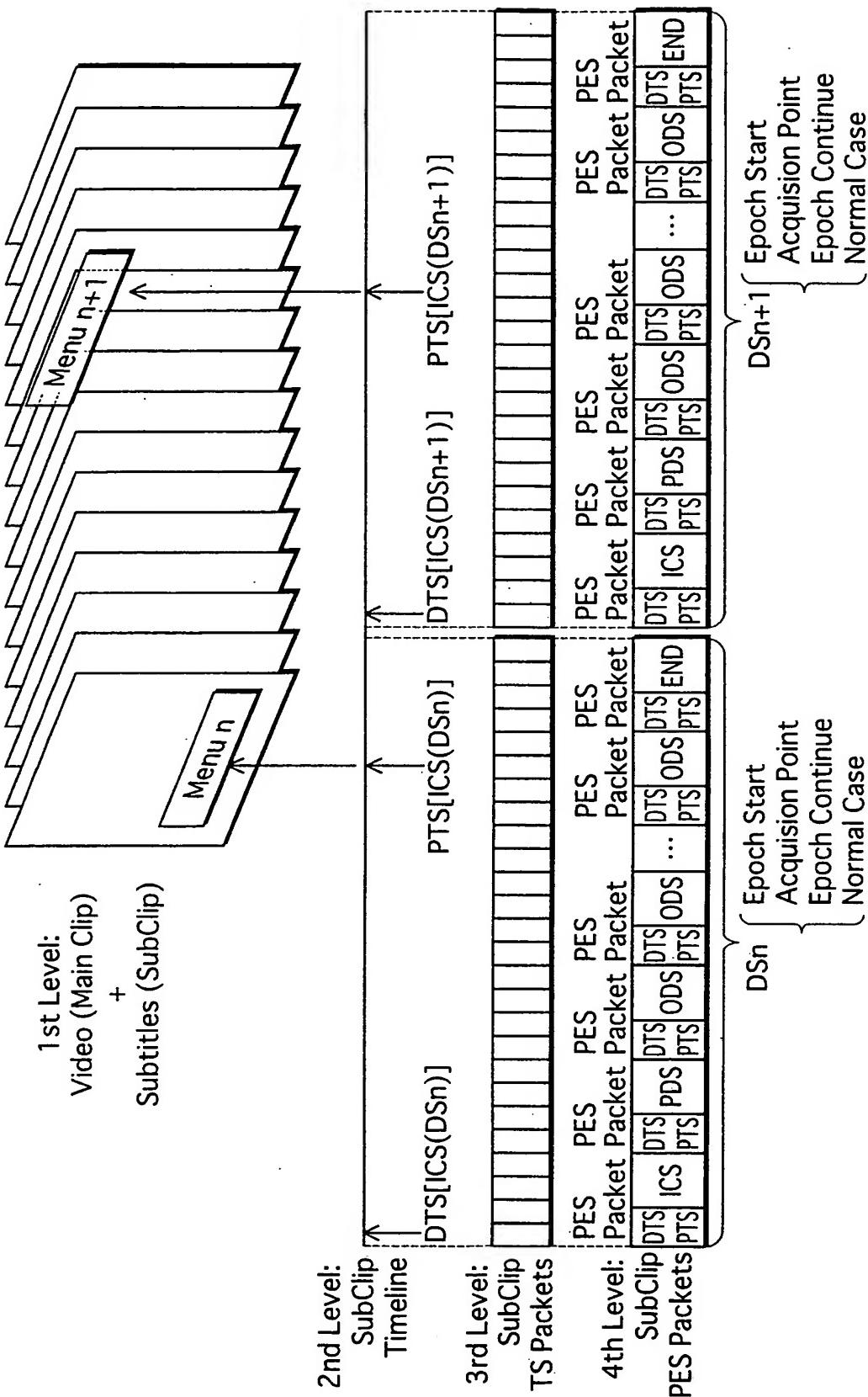


FIG. 14



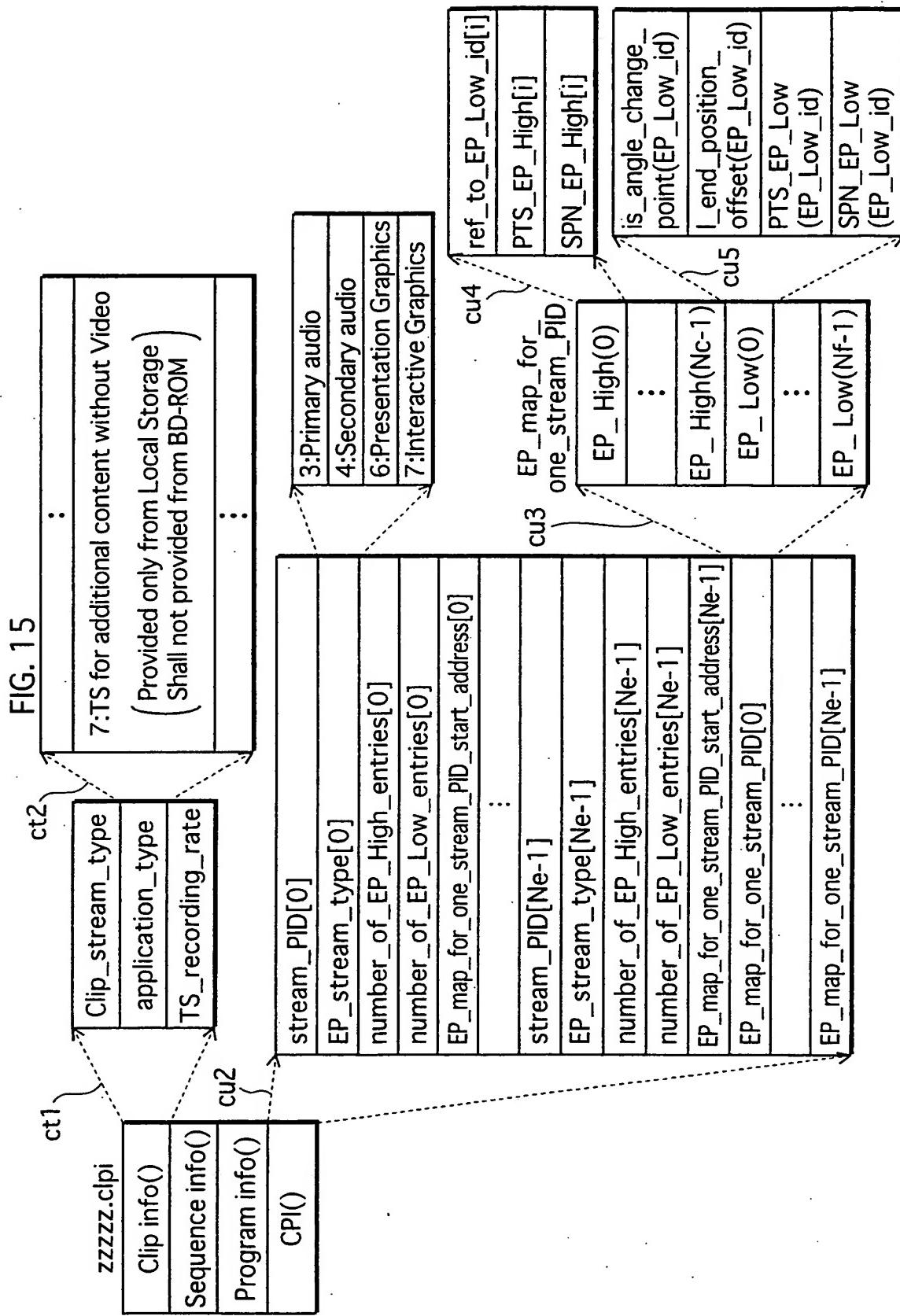


FIG. 16

application_type is set to 7 and EP_stream_type(k) is set to 3(Primary audio)
 or 4(Secondary audio), the maximum interval between two consecutive
 EP_Low entries in EP_map Shall be 256kByte or five second, whichever shorter

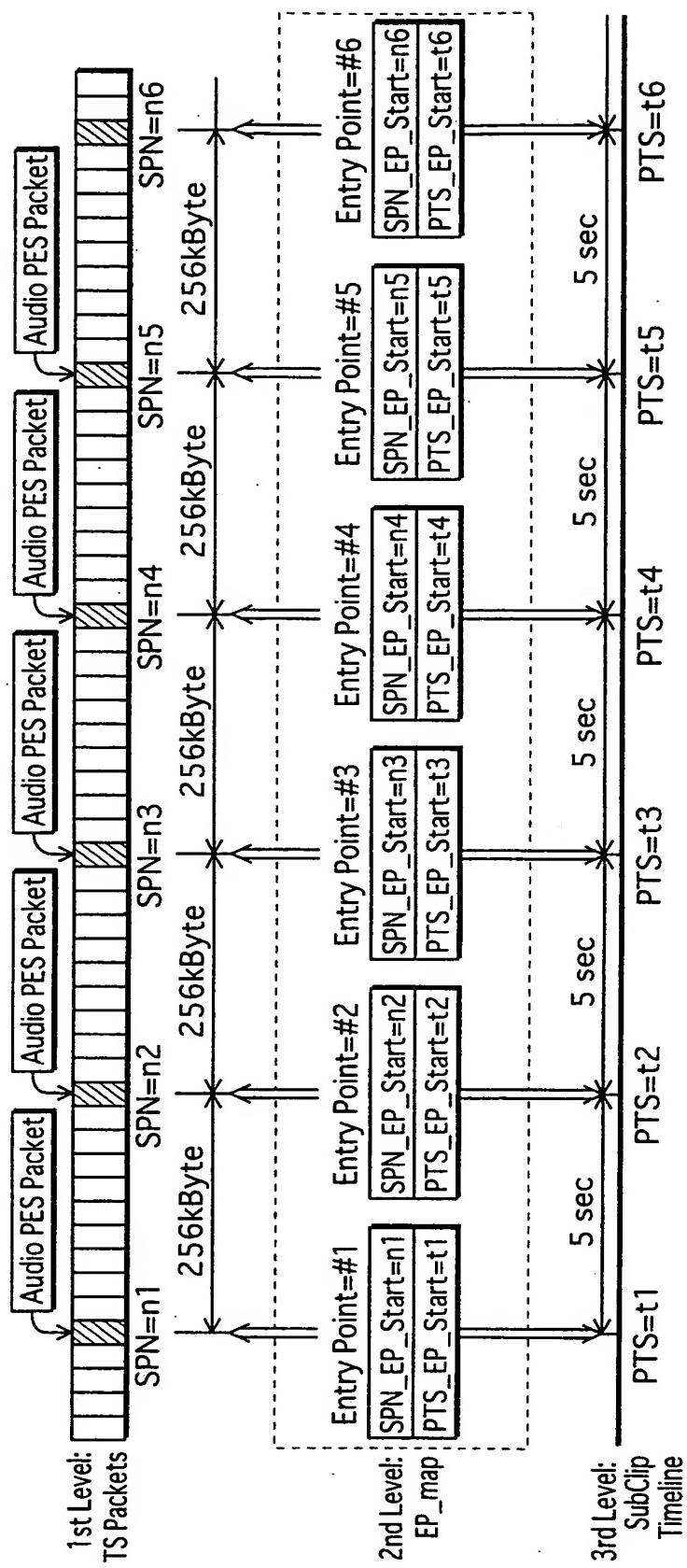


FIG. 17

application_type is set to 7 and EP_stream_type(k) is set to 6(Presentation Graphics)

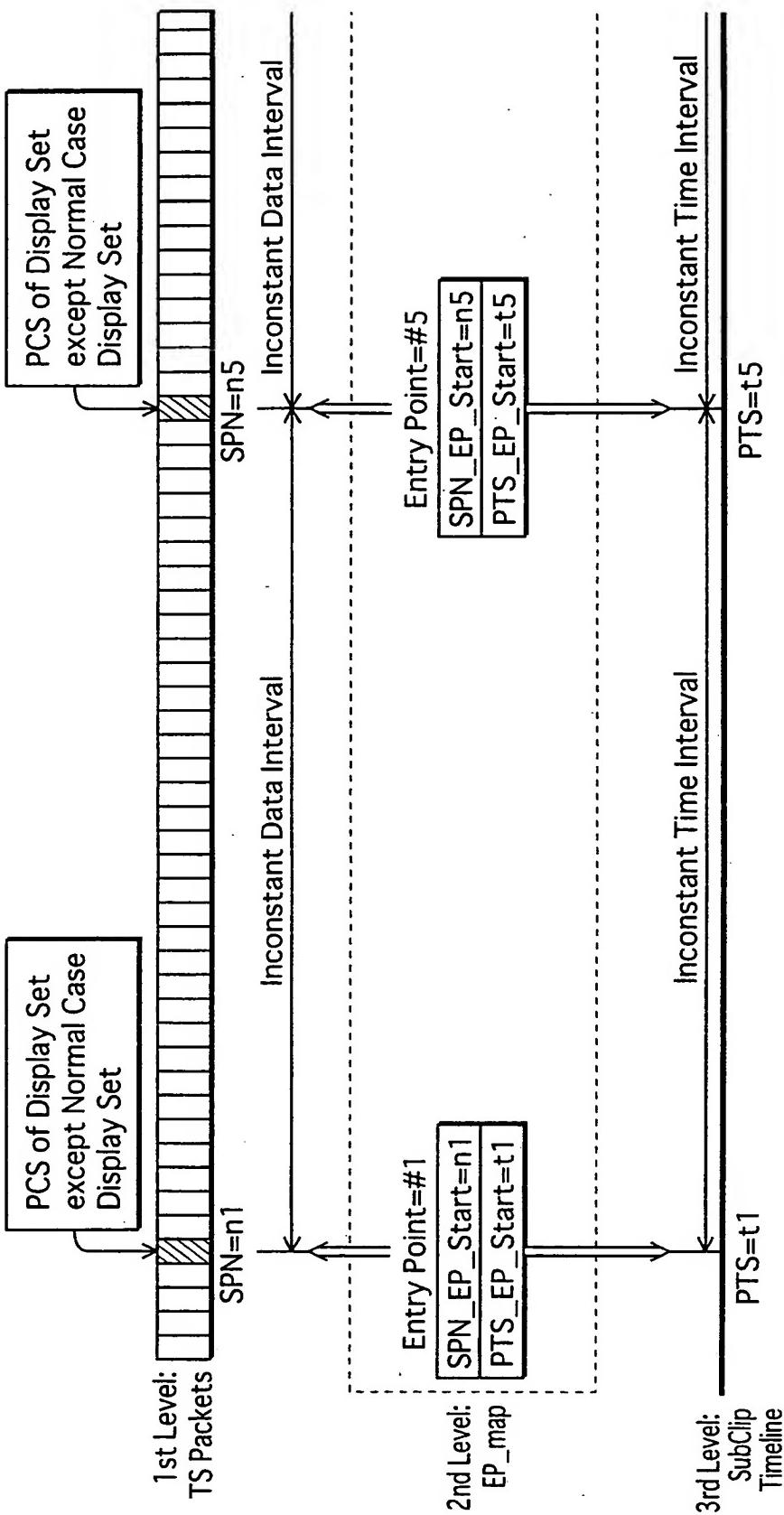
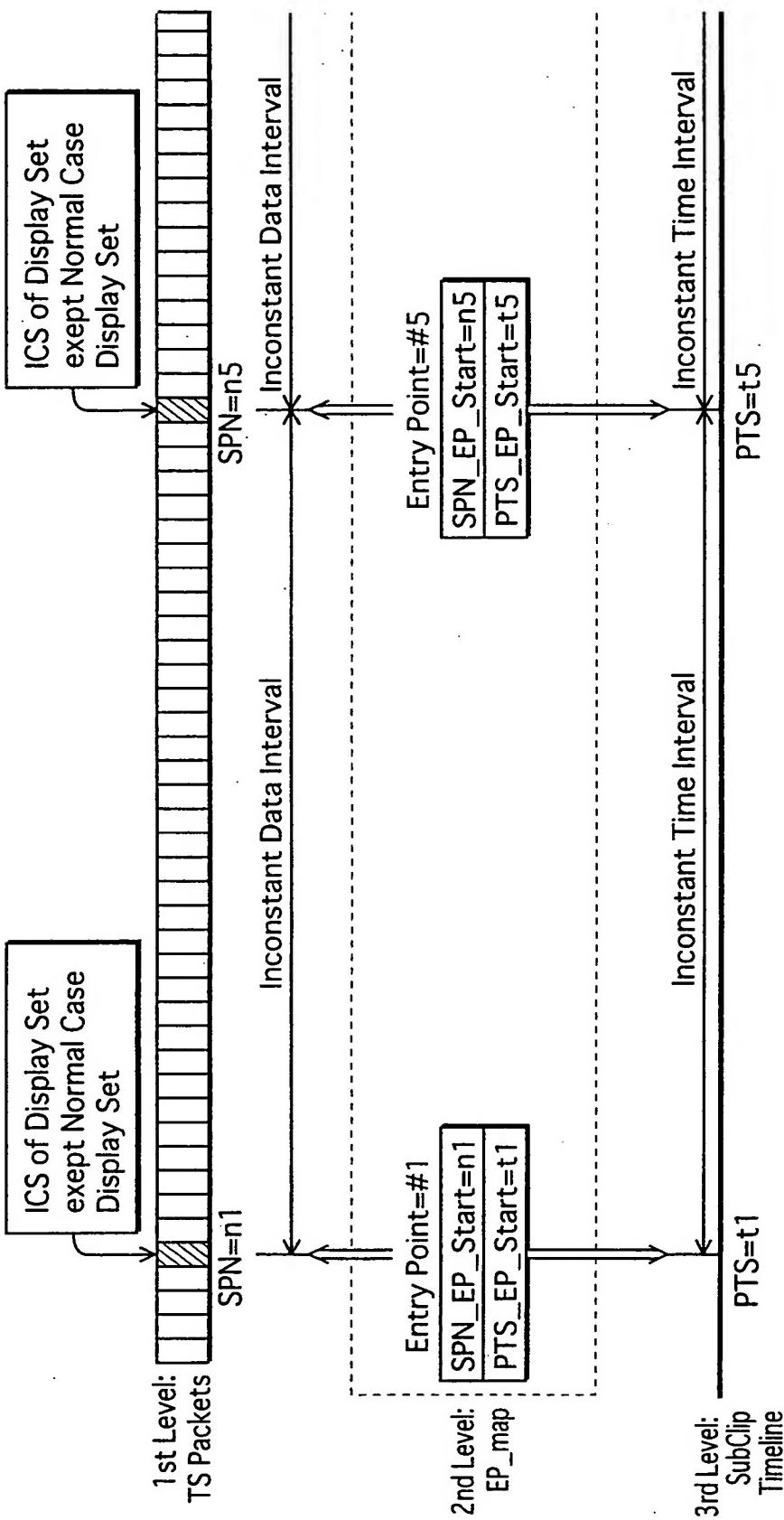


FIG. 18

application_type is set to 7 and EP_stream_type(k) is set to 7(Interactive Graphics)



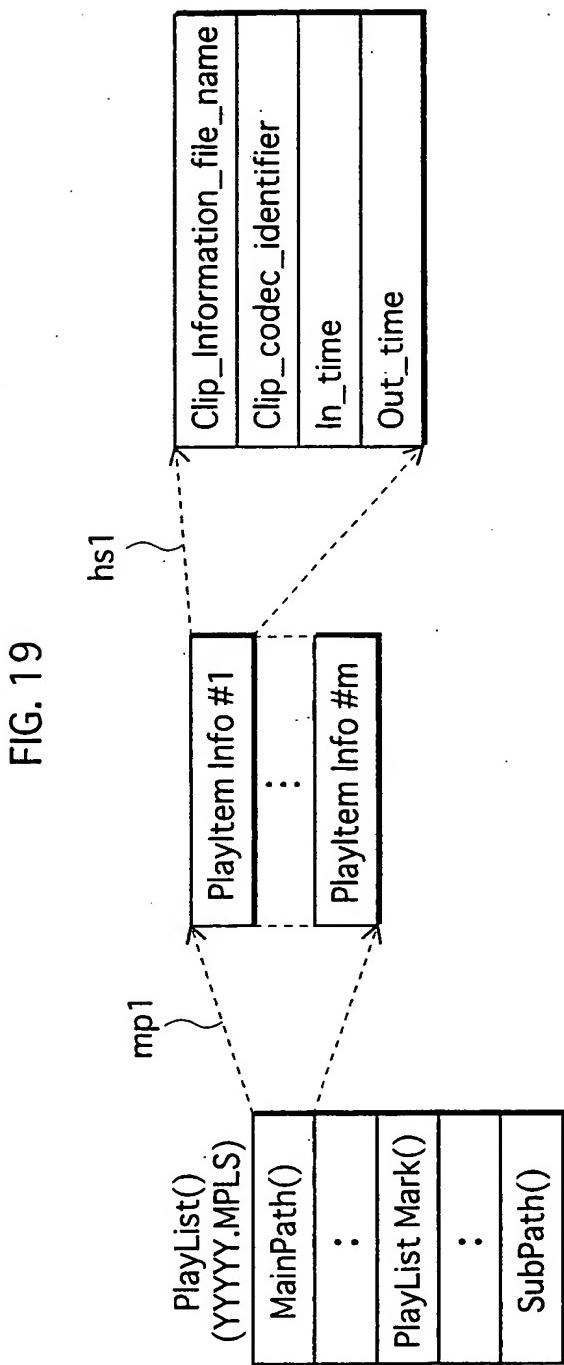


FIG. 20 PlayList Info

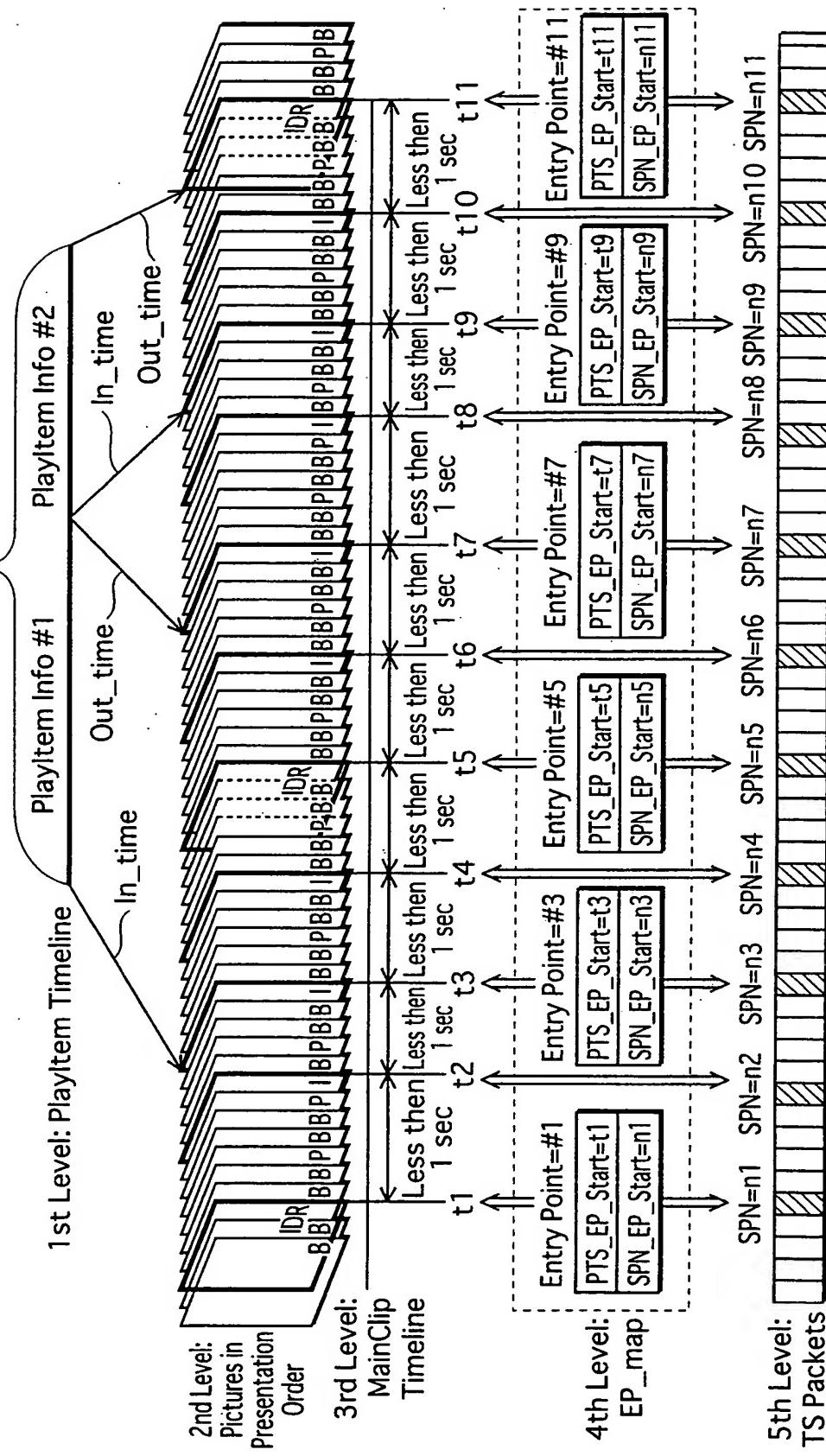


FIG. 21

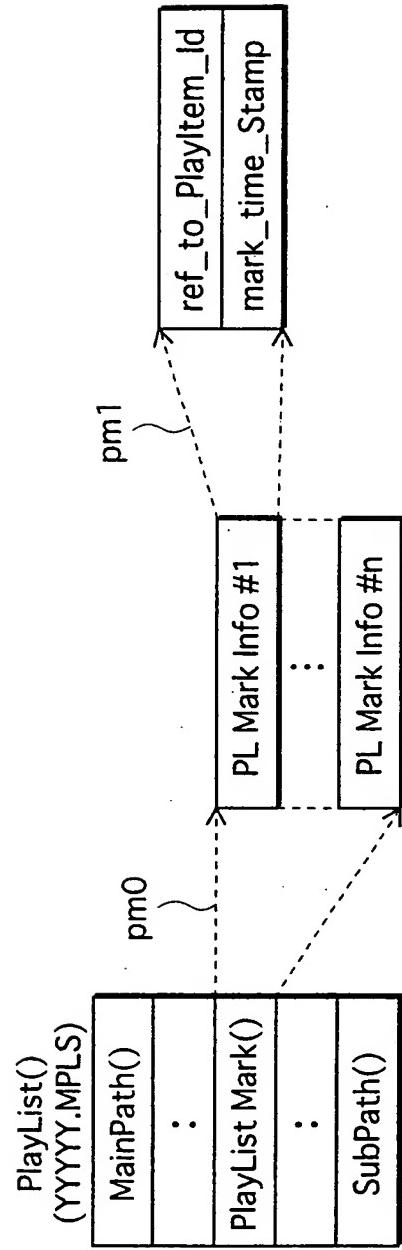


FIG. 22

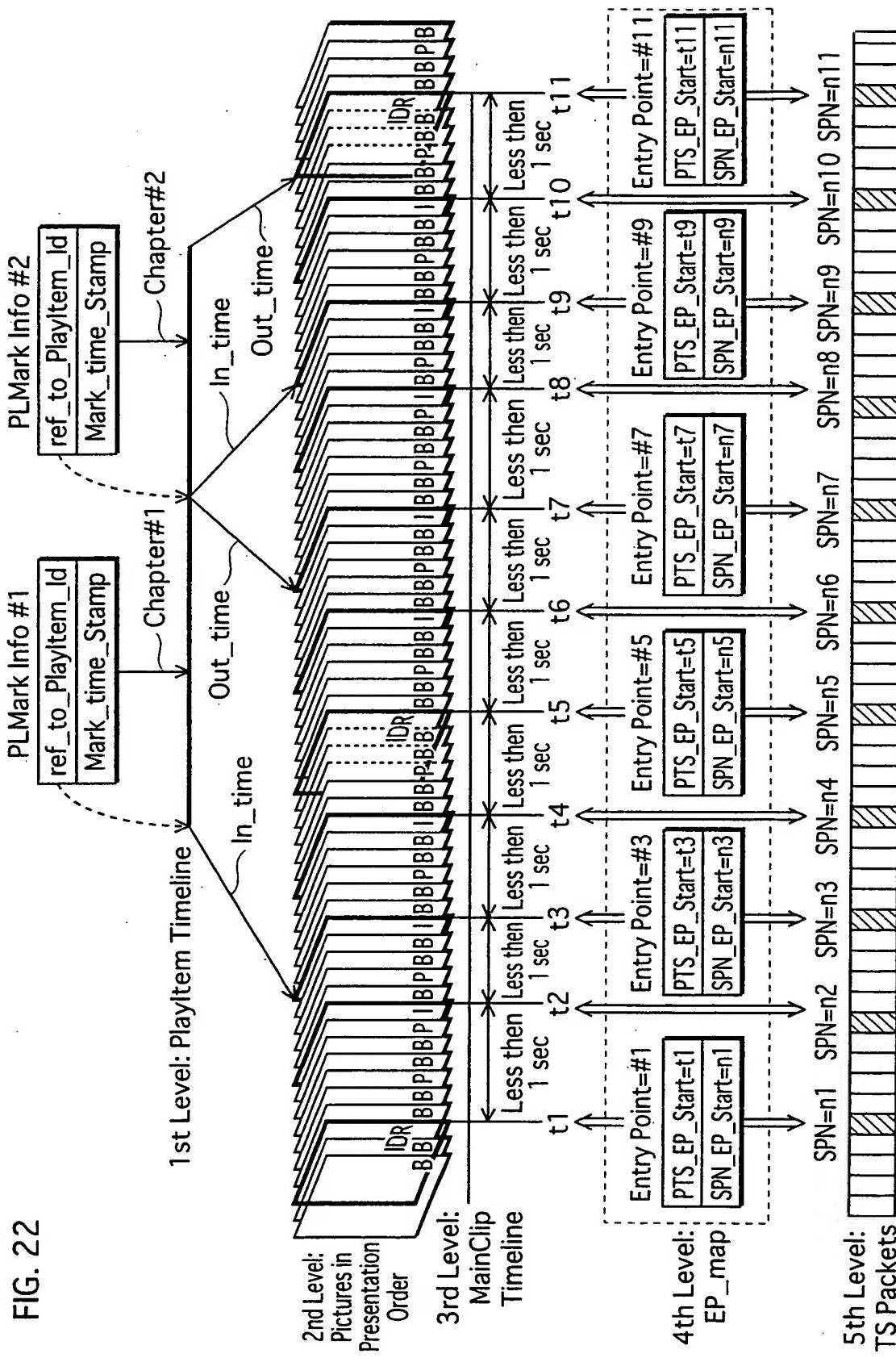


FIG. 23

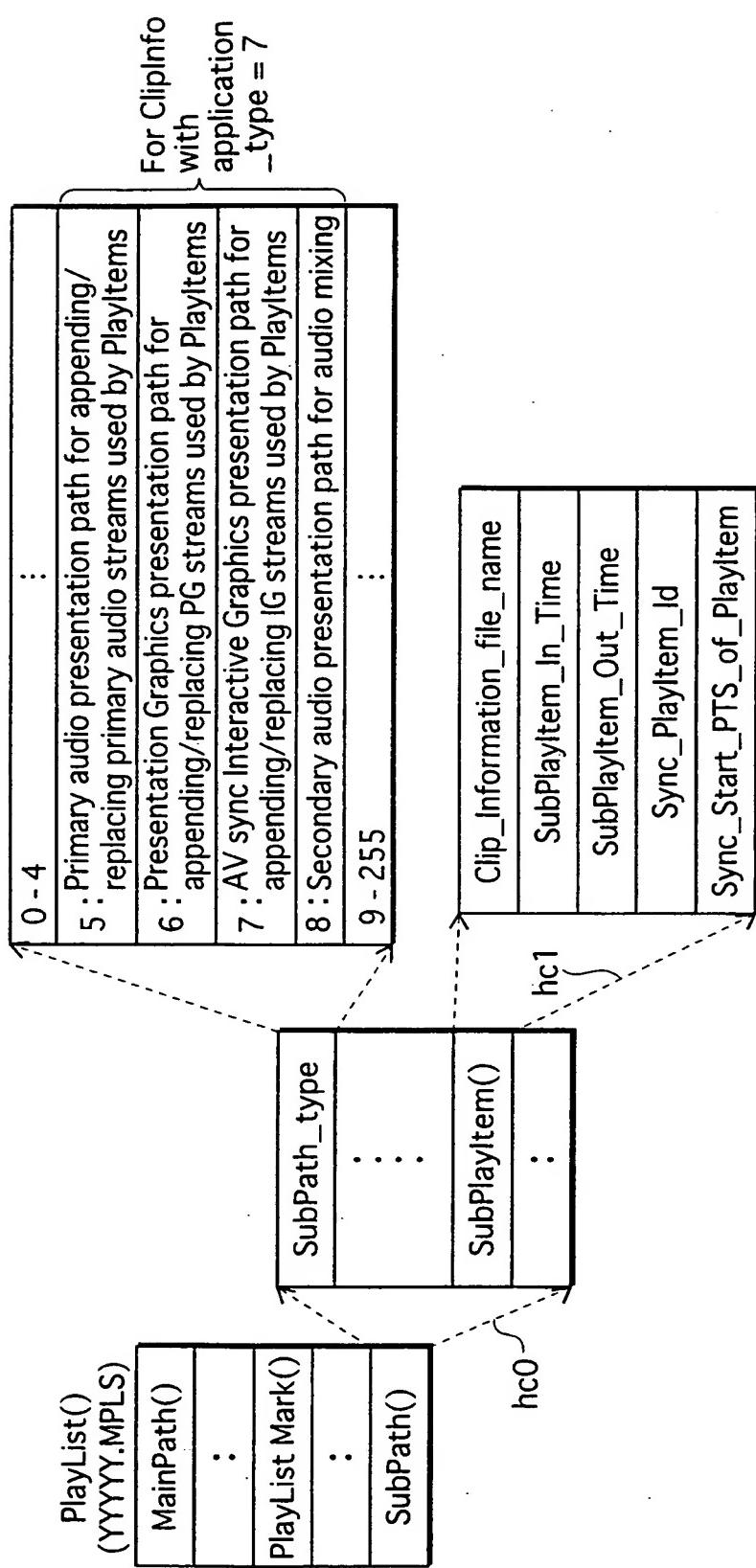
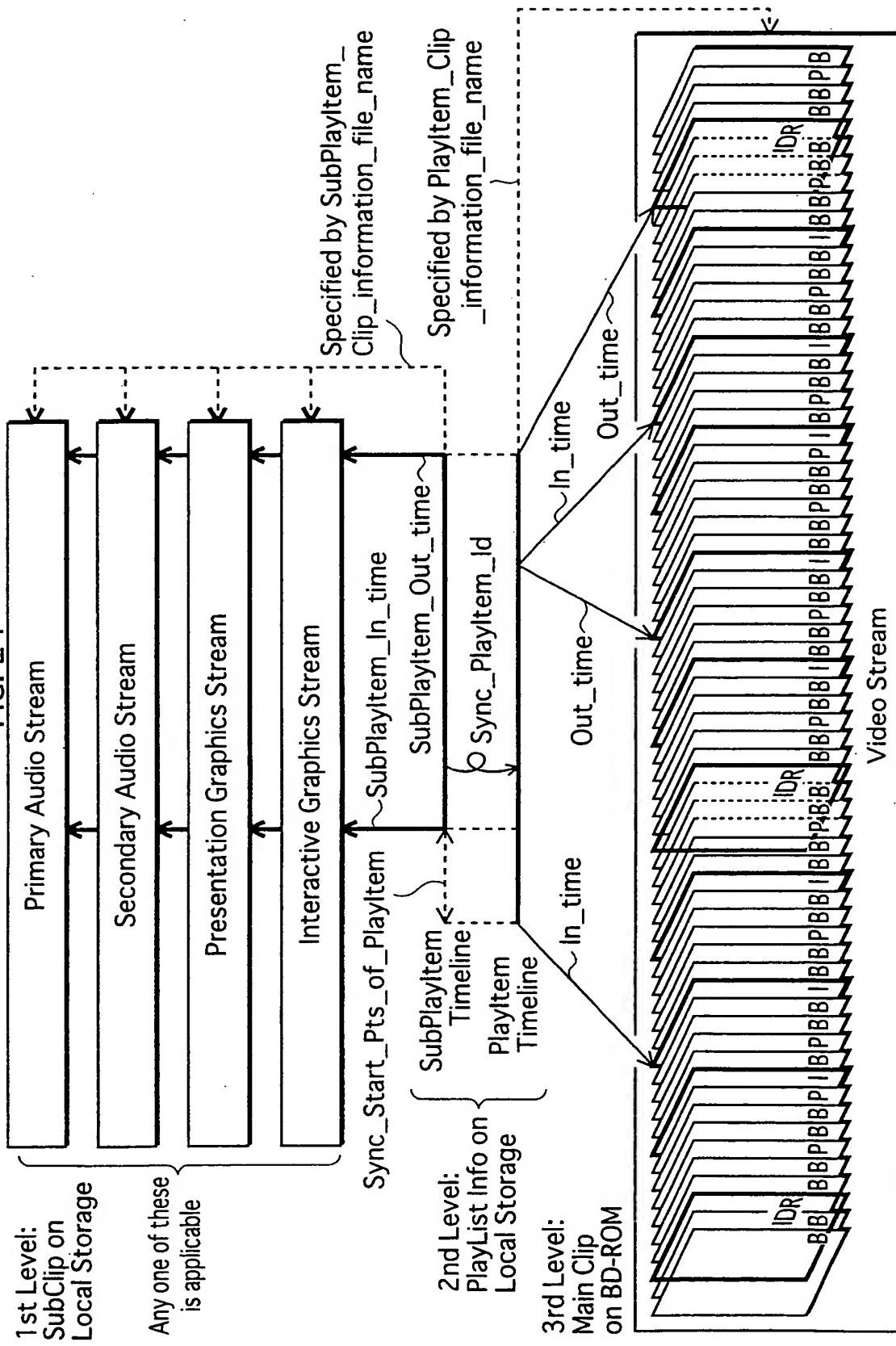


FIG. 24



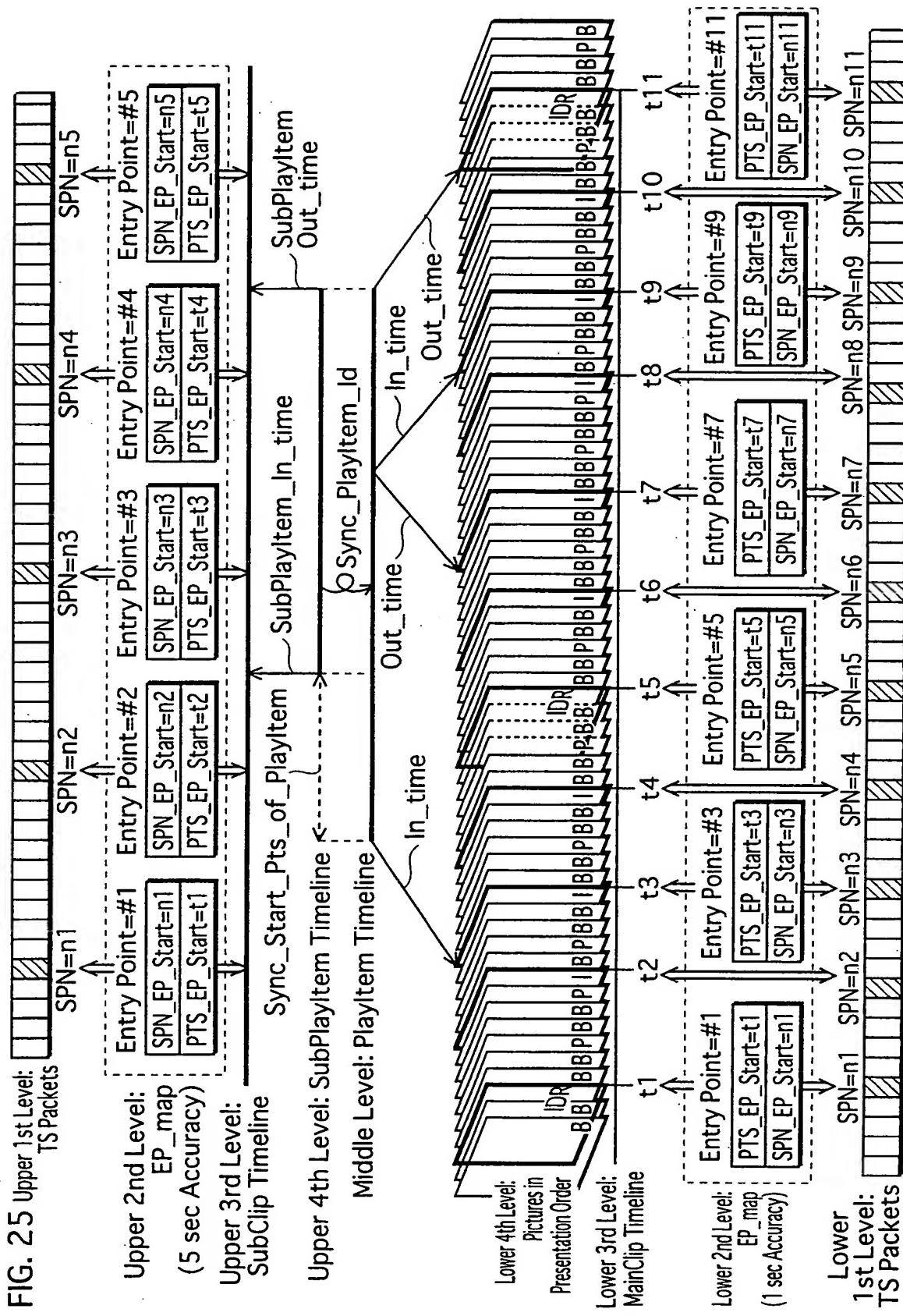


FIG. 27

SubPlayItem. SubPath_type	Clip_Info. Application_type	CPI_EP_Stream_type
5:Primary audio presentation path for appending/replacing primary audio streams used by PlayItems	7:TS for additional Content Without Video	3:Primary audio
6:Presentation Graphics presentation path for appending/replacing PG streams used by PlayItems		6:Presentation Graphics
7:AV sync Interactive Graphics presentation path for appending/replacing IG streams used by PlayItems		7:Interactive Graphics
8:Secondary audio presentation path for audio mixing		4:Secondary Audio

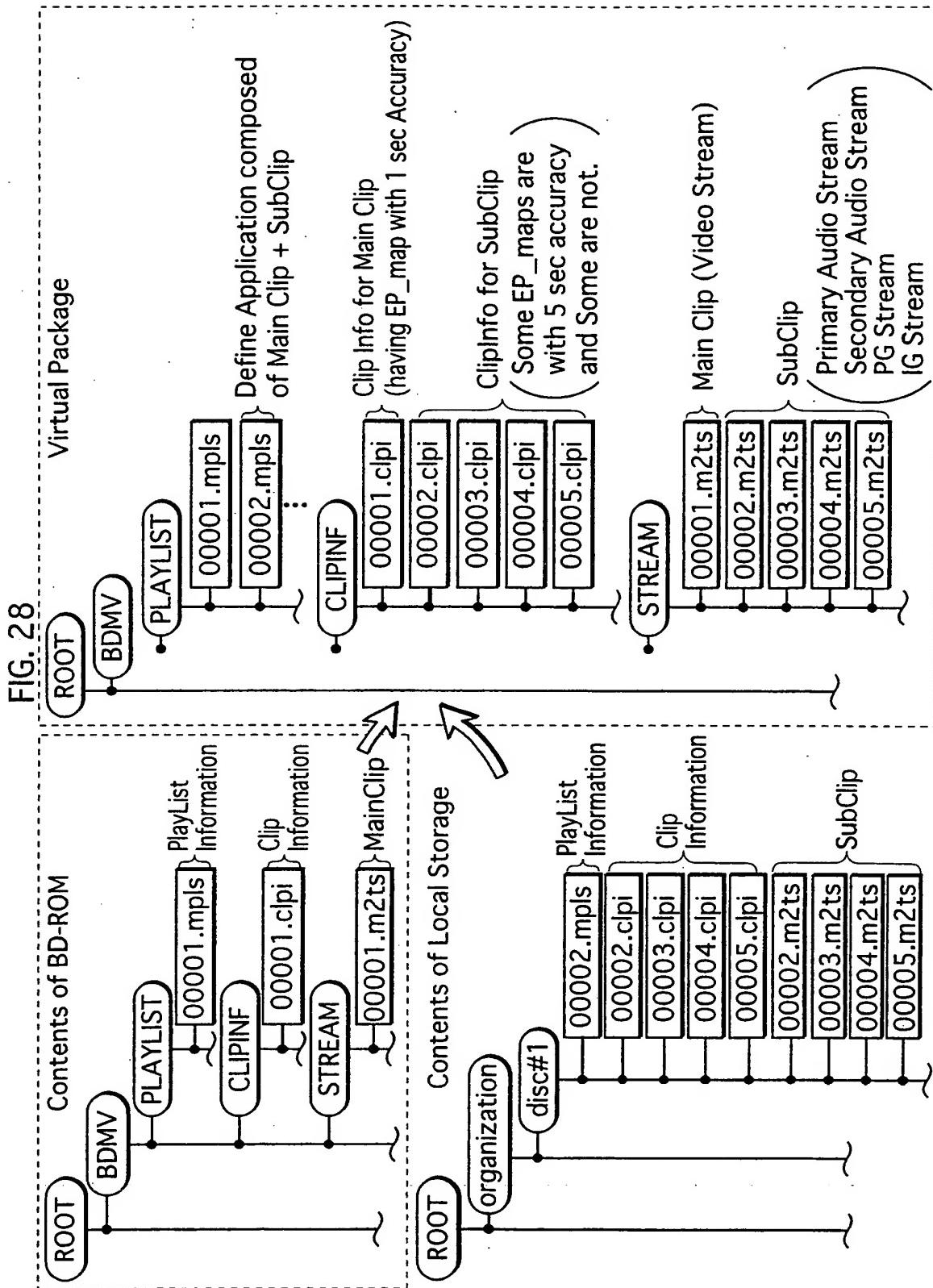


FIG. 29

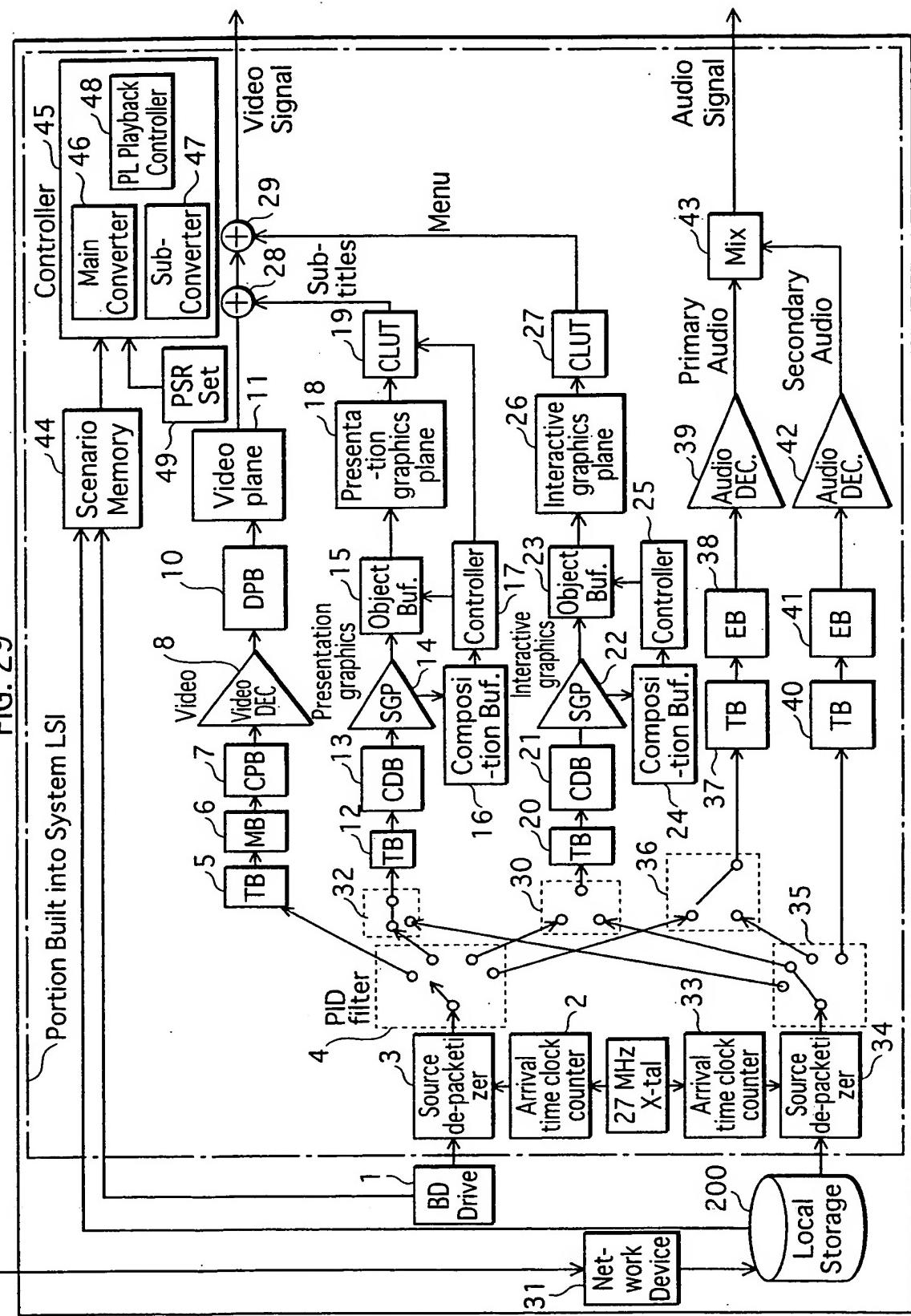


FIG. 30

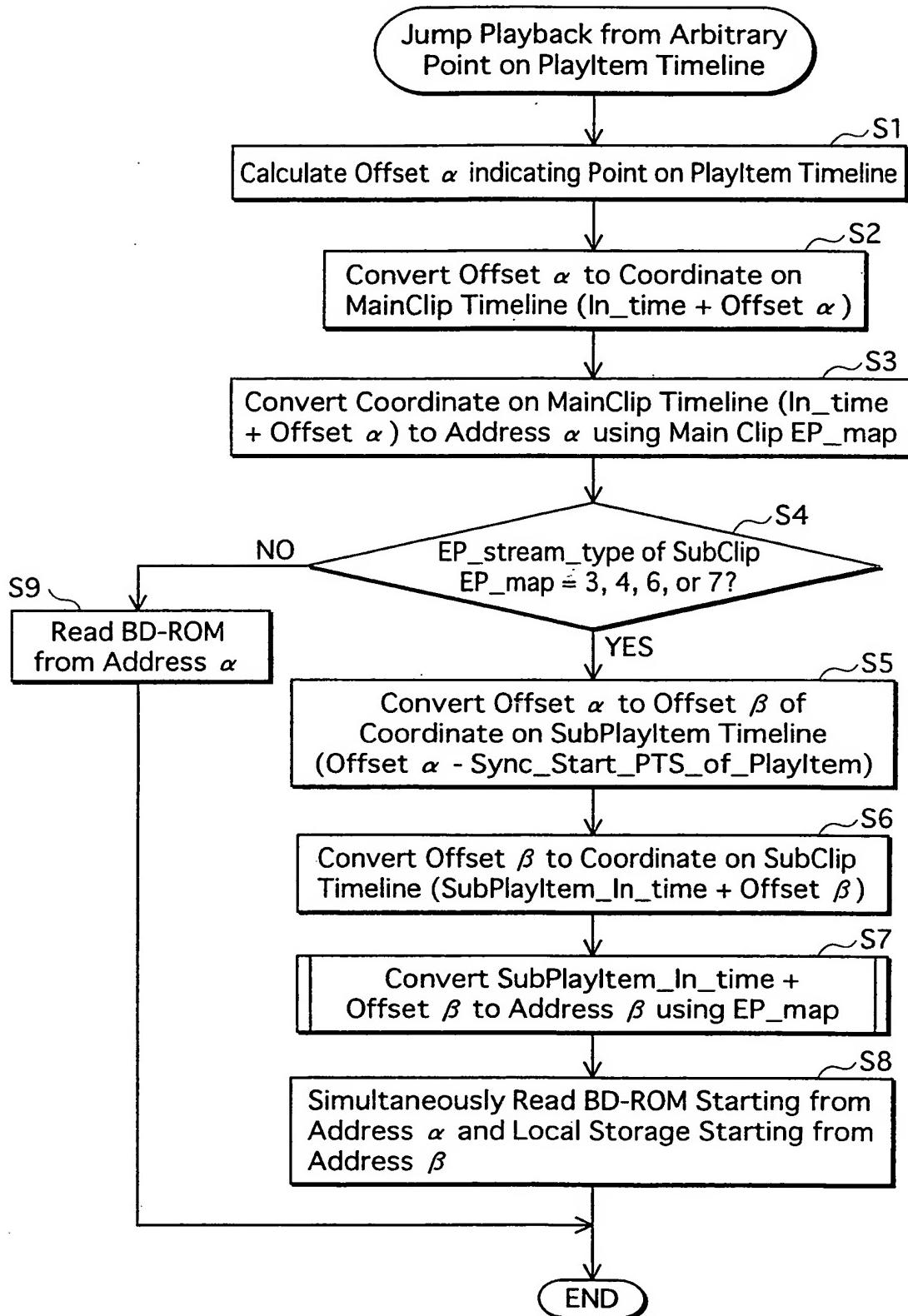


FIG. 31

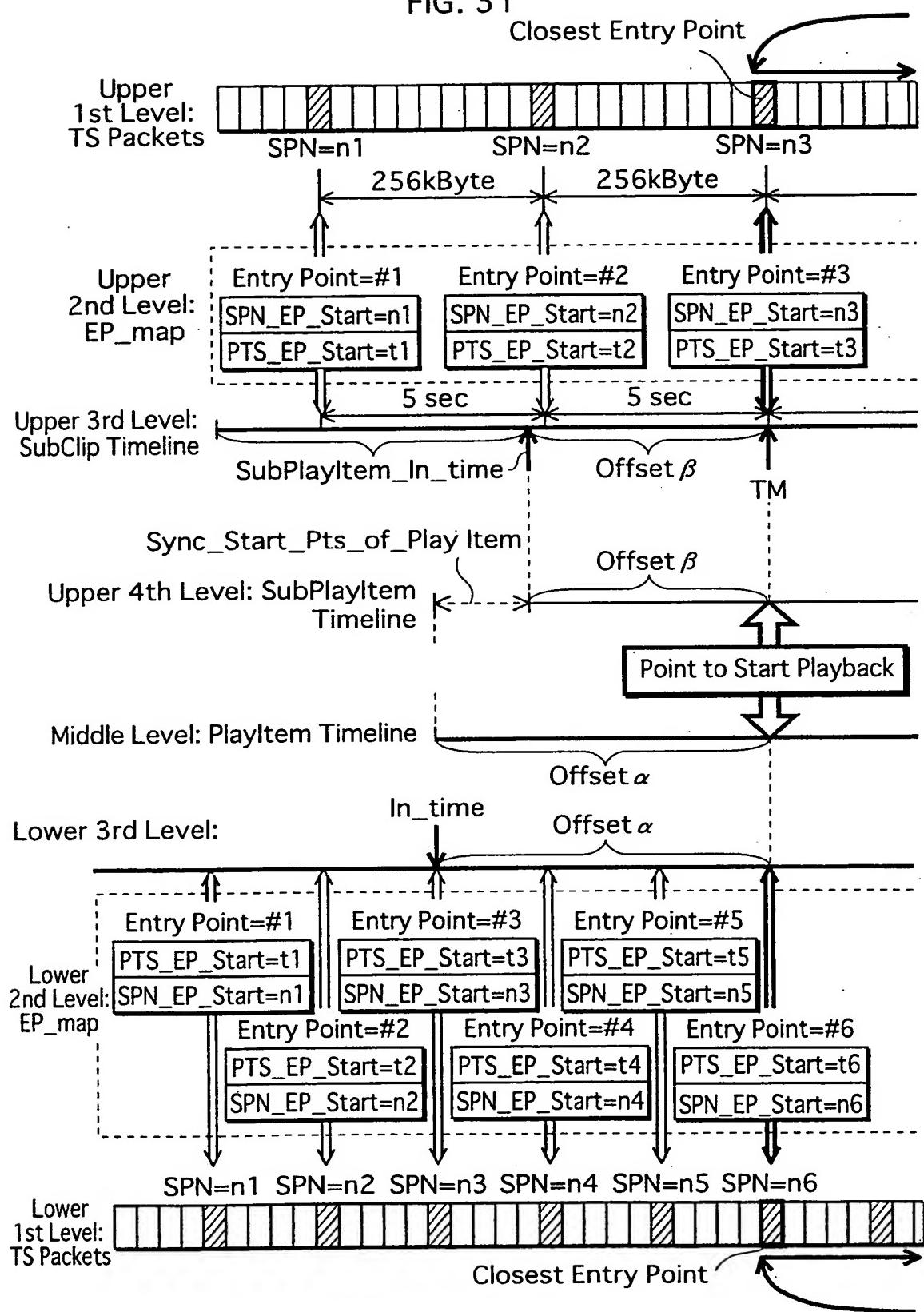


FIG. 32

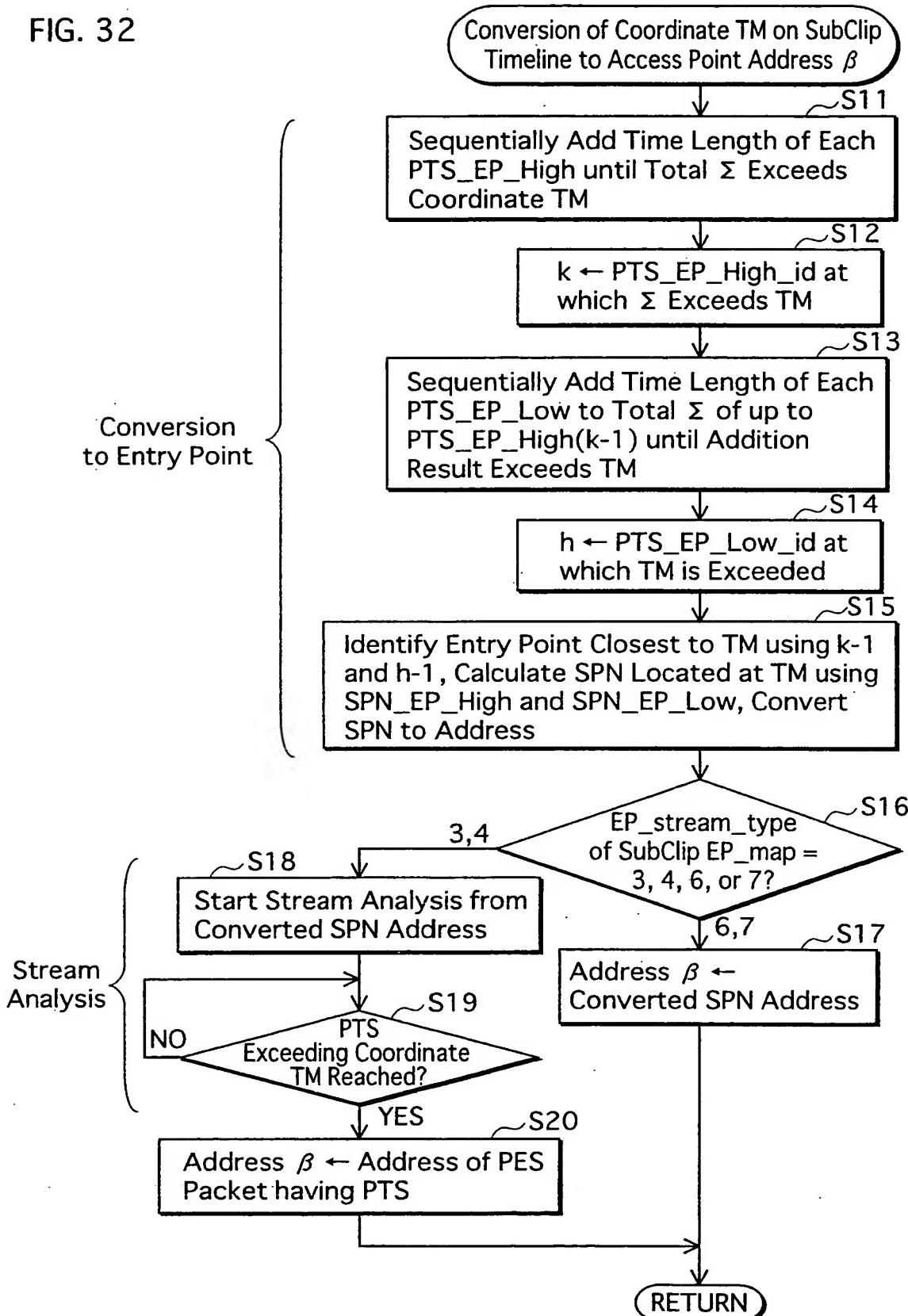


FIG. 33

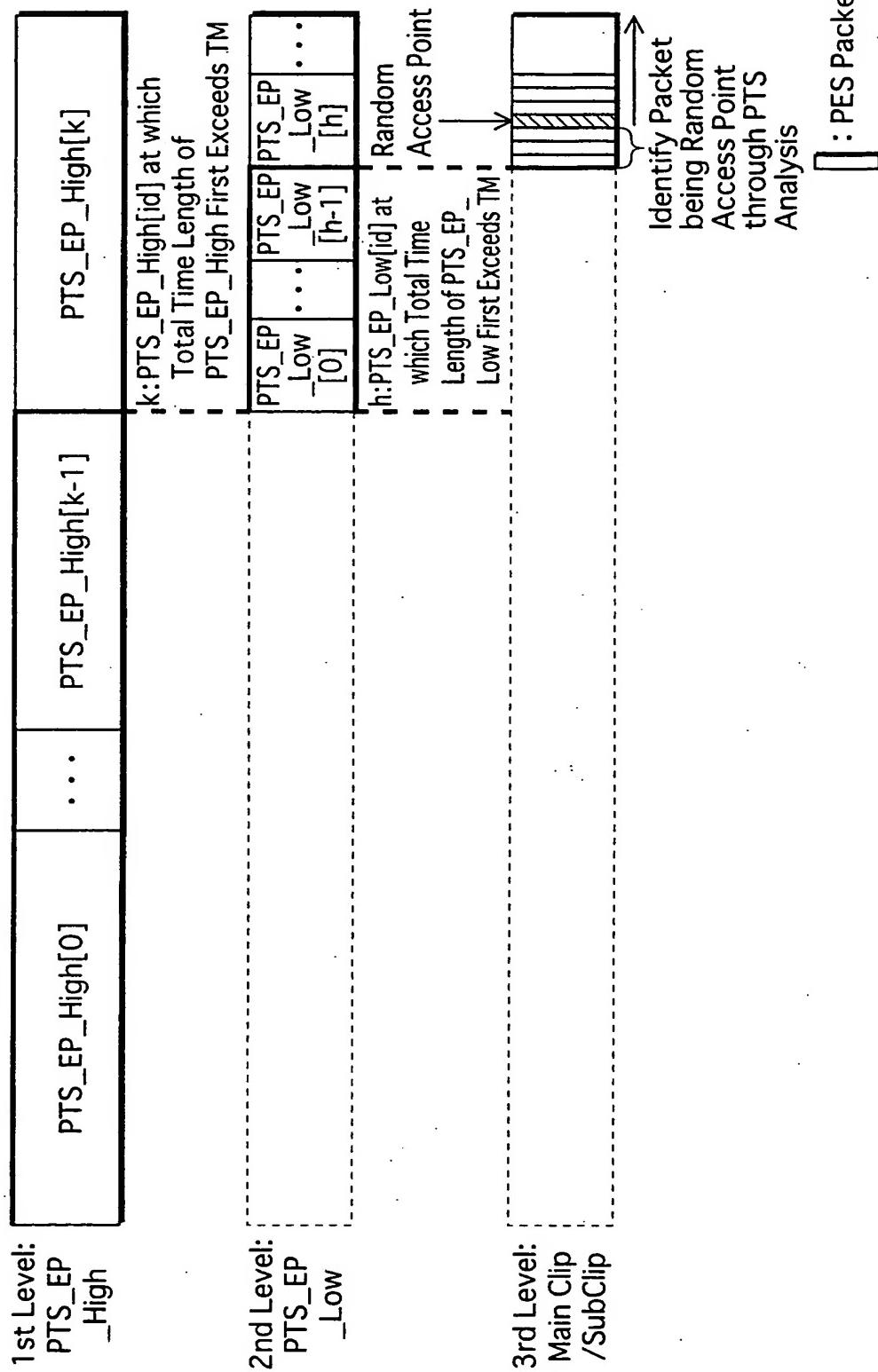
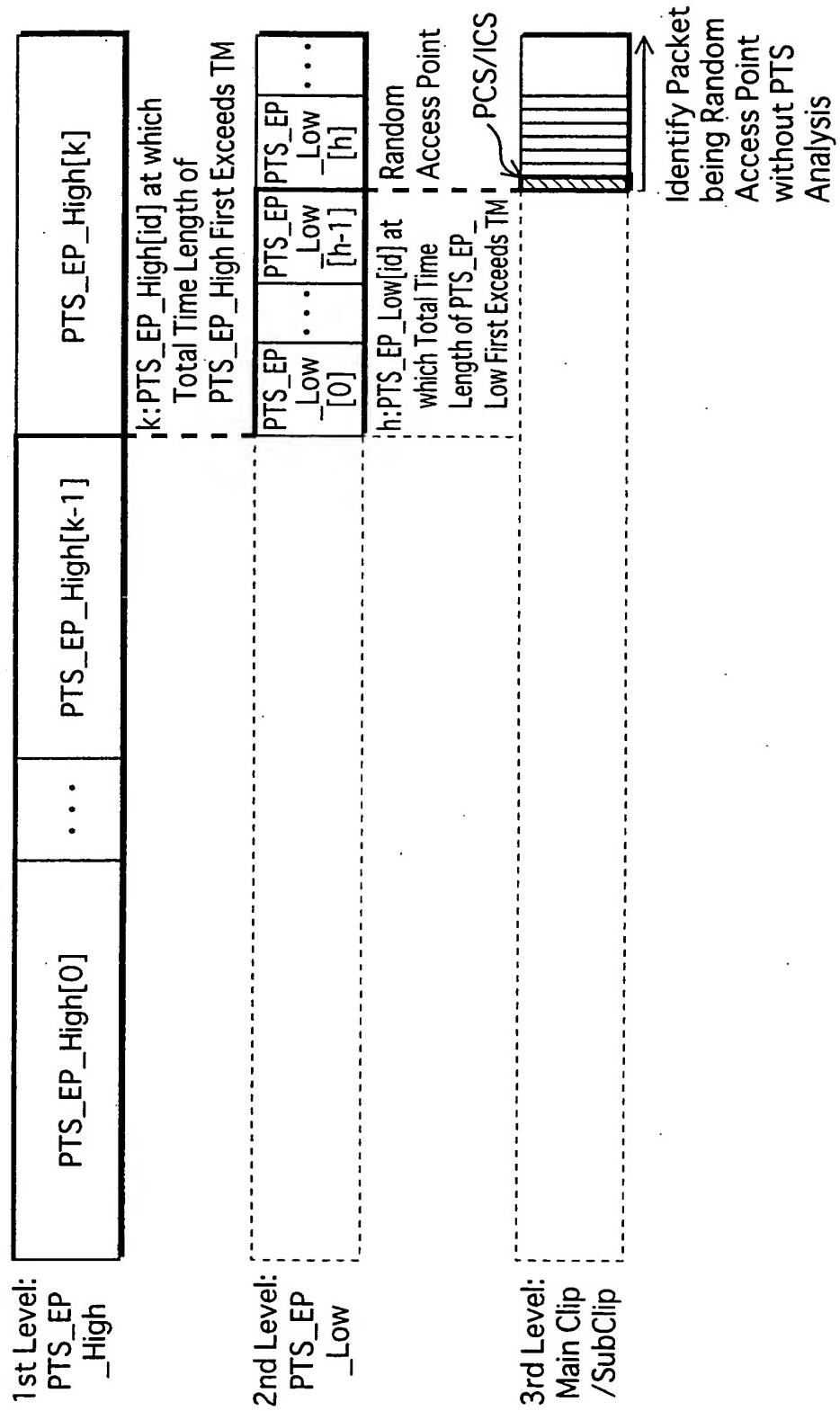


FIG. 34



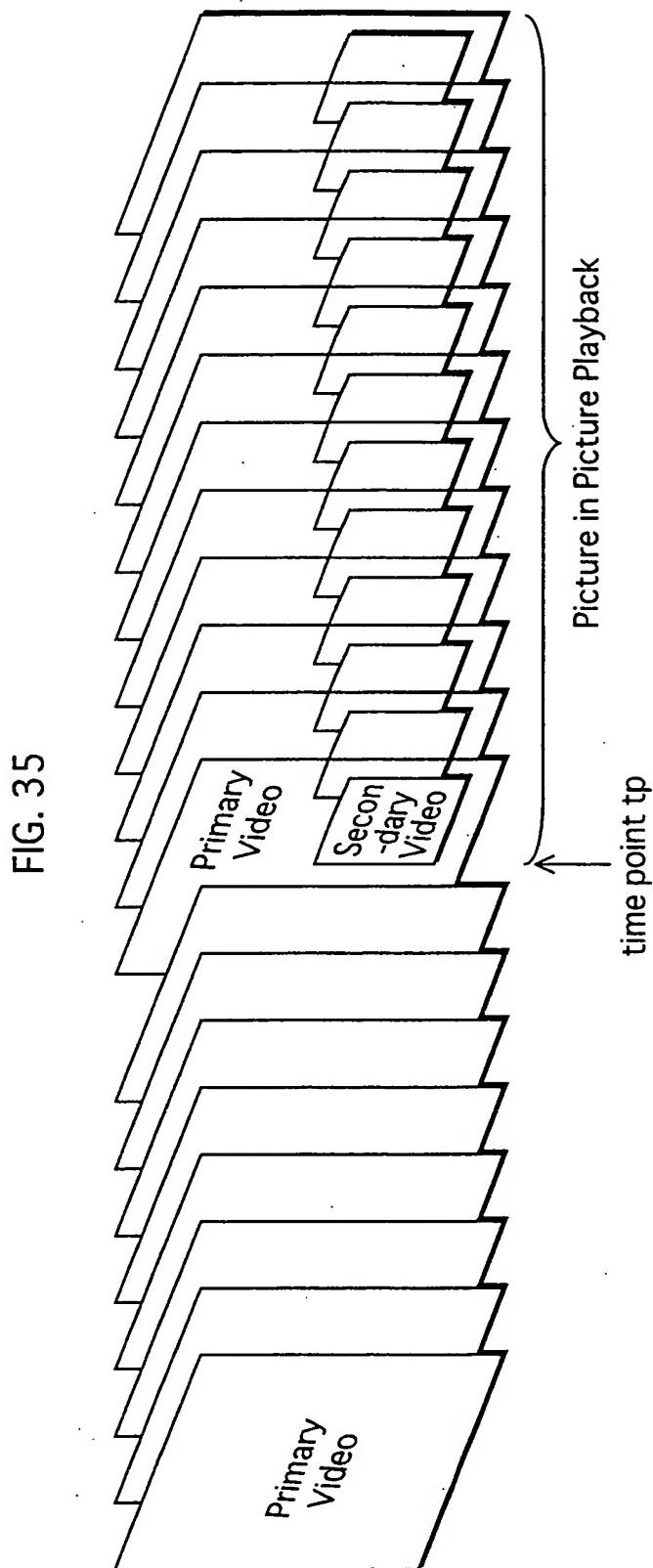


FIG. 36A

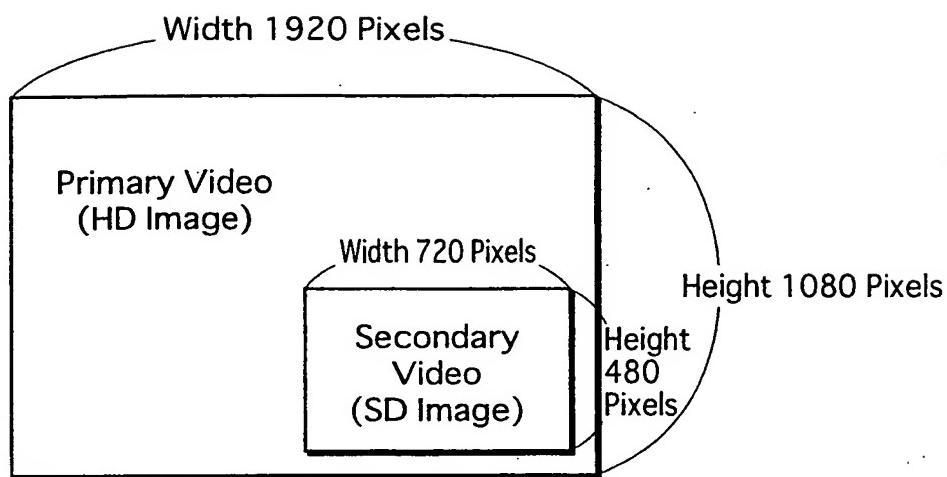


FIG. 36B

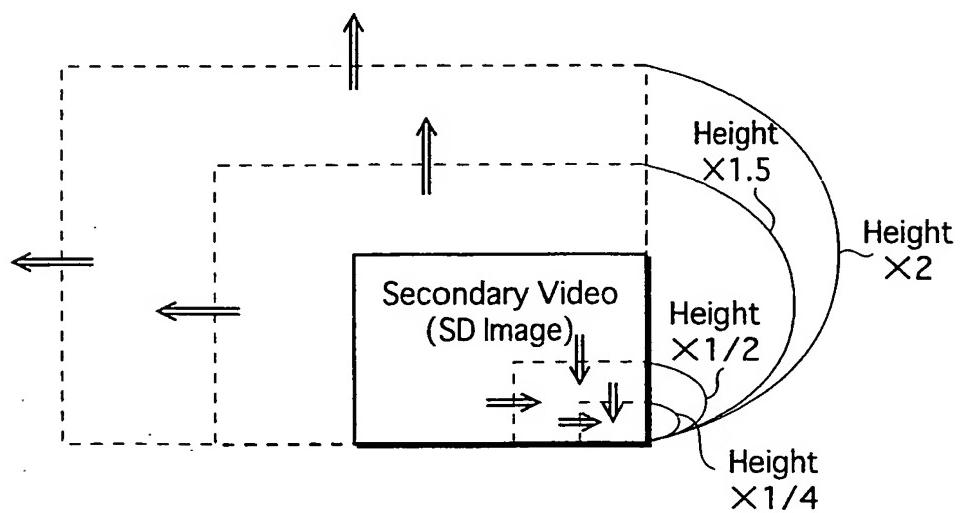


FIG. 37

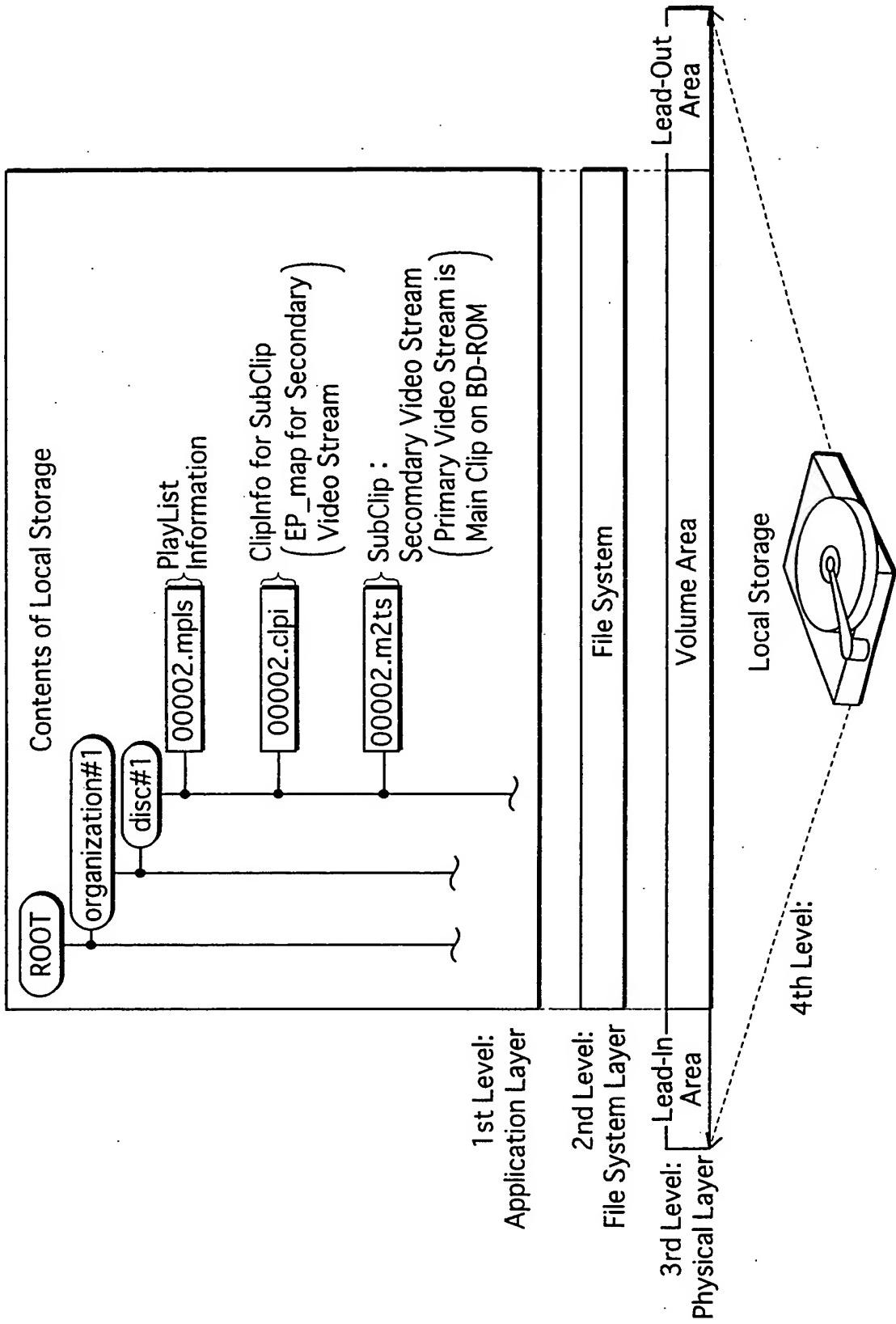


FIG. 38 Clip Information of SubClip which is Secondary Video

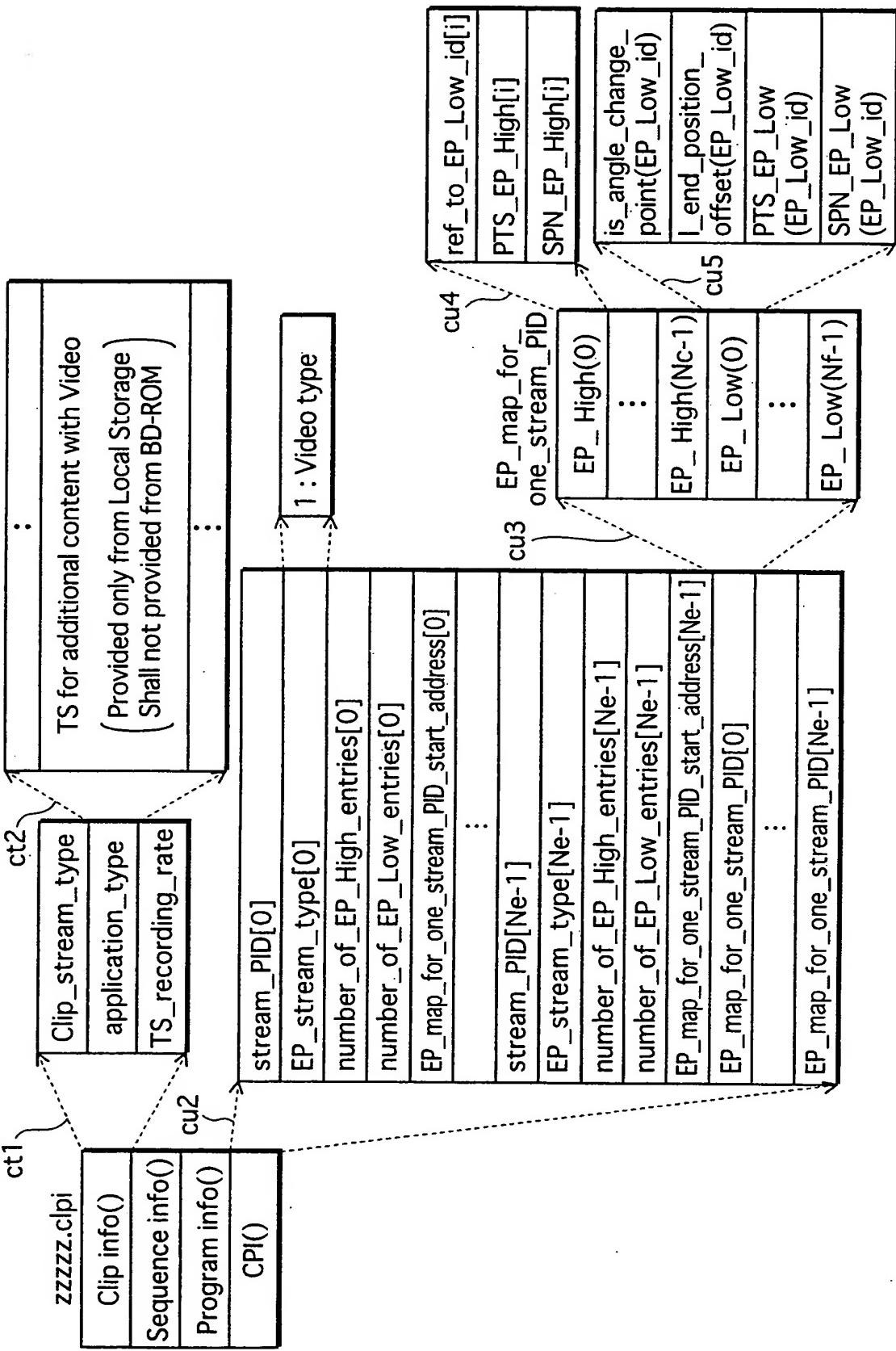


FIG. 39

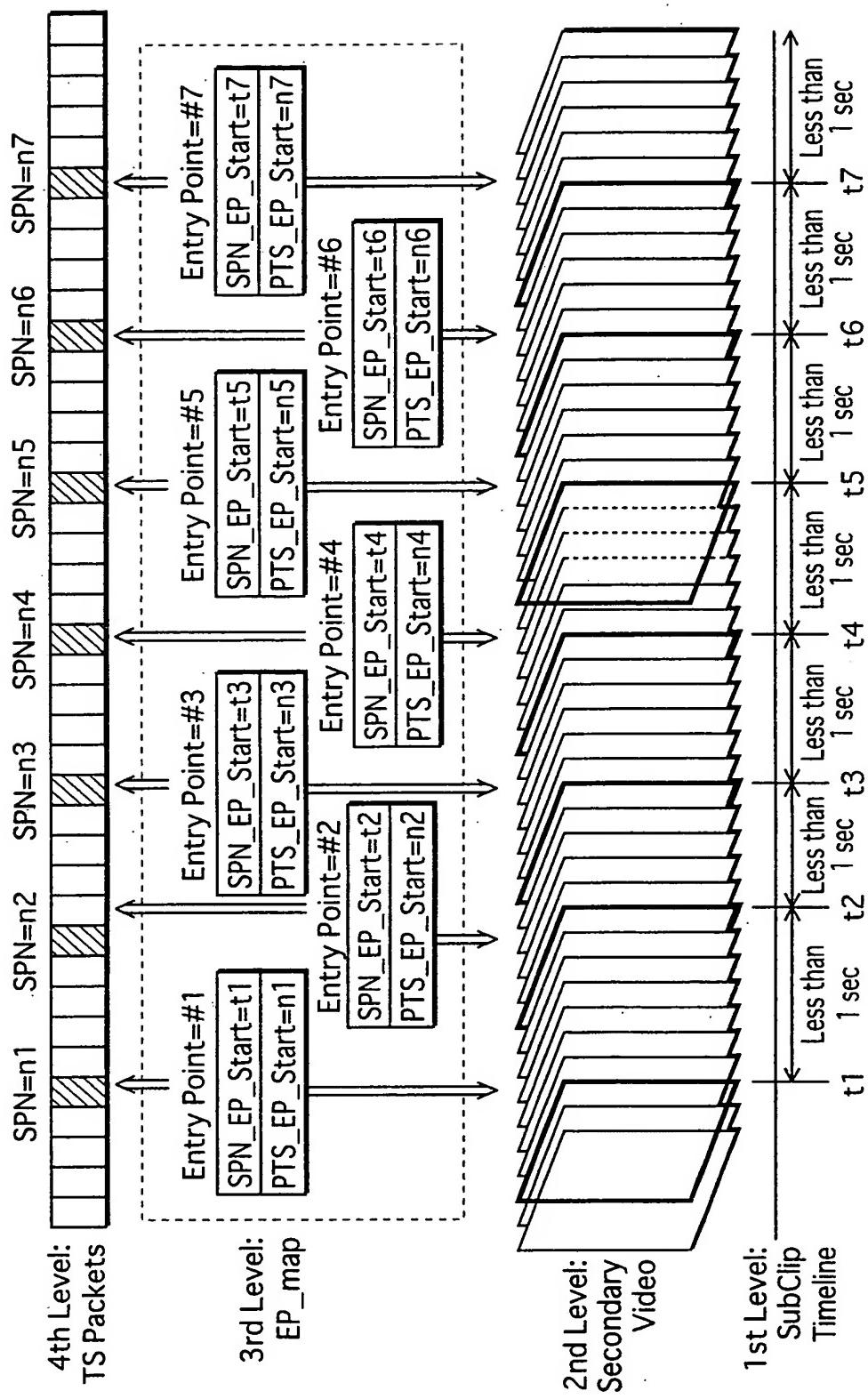
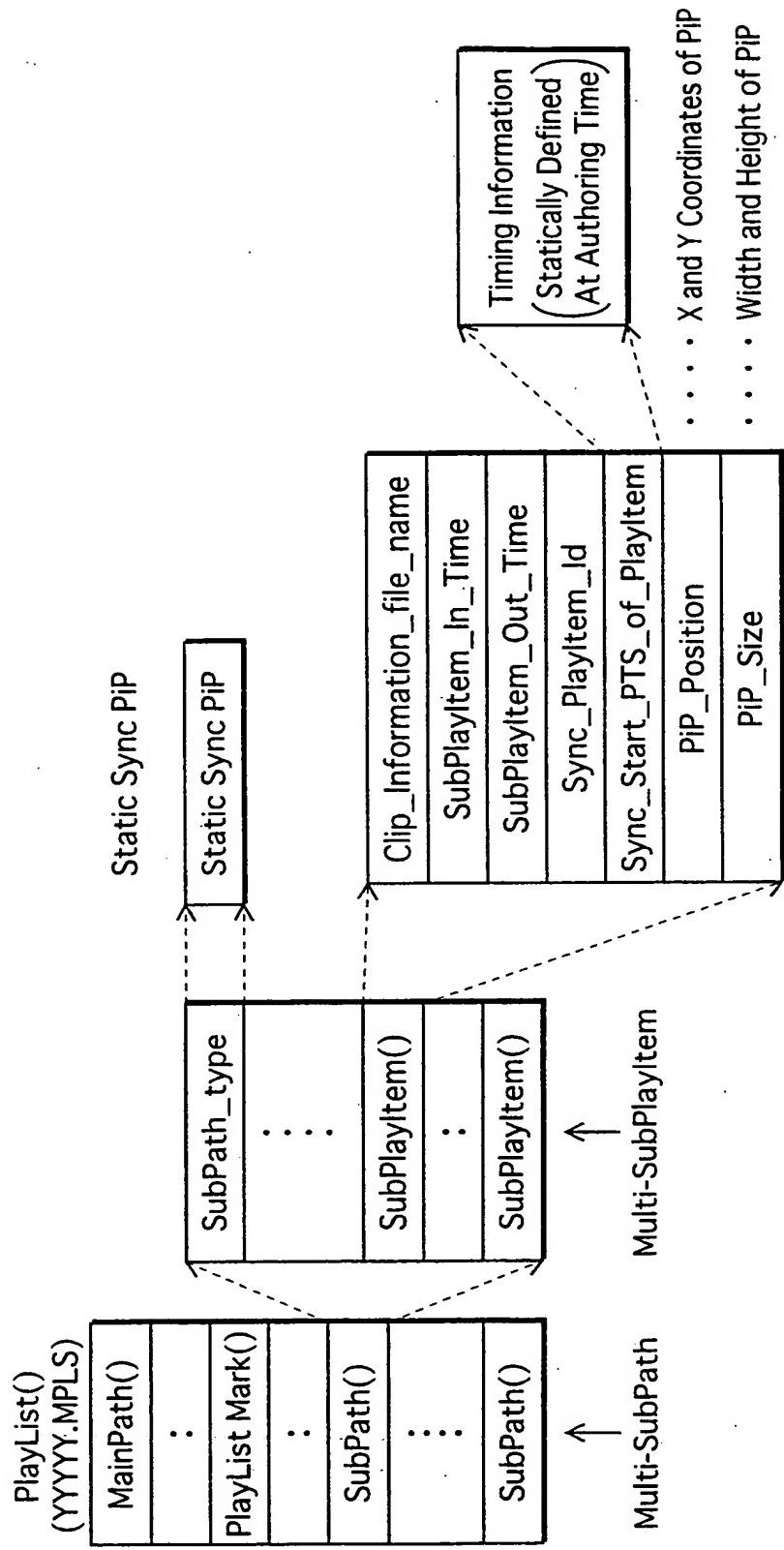


FIG. 40



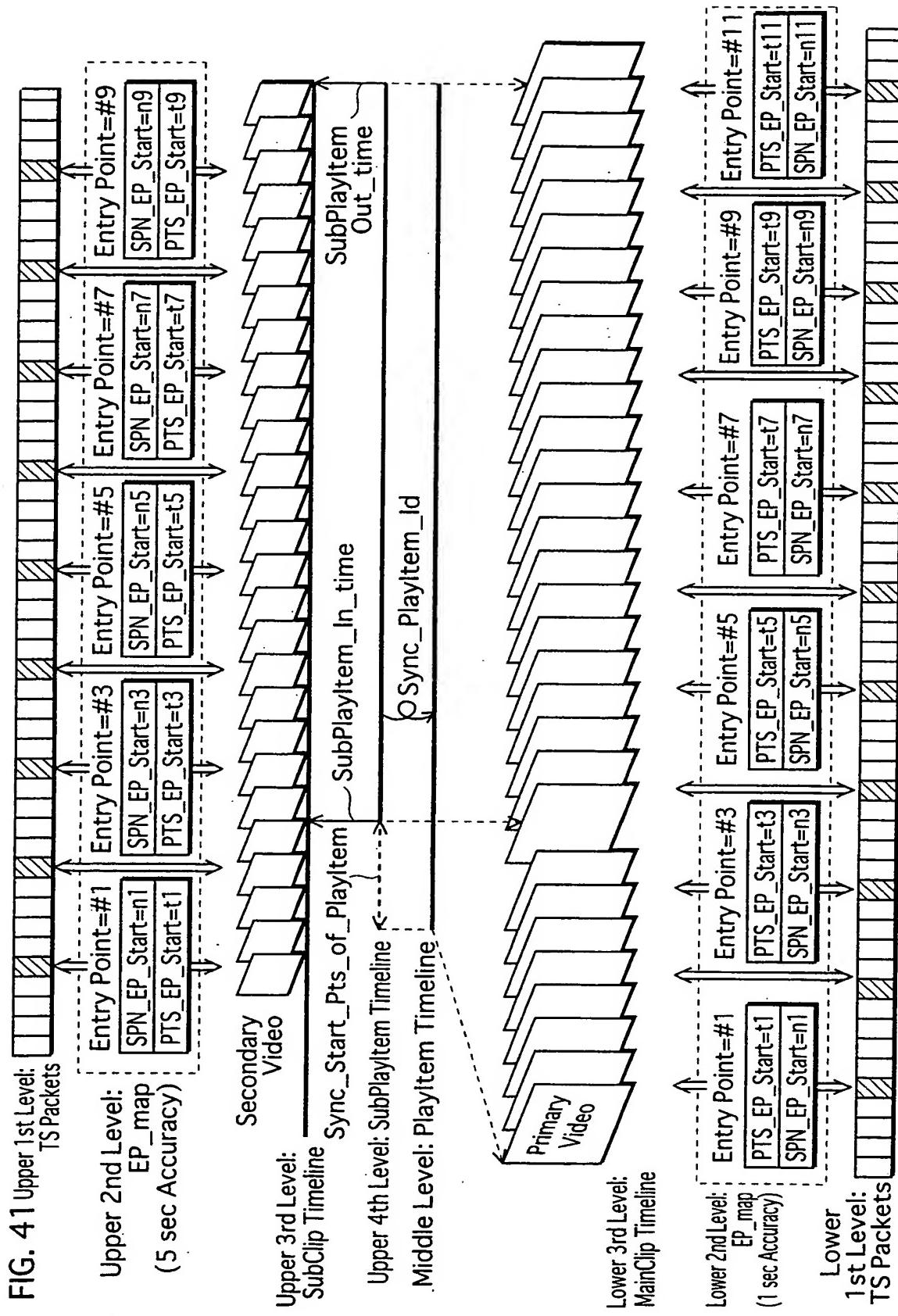


FIG. 42A

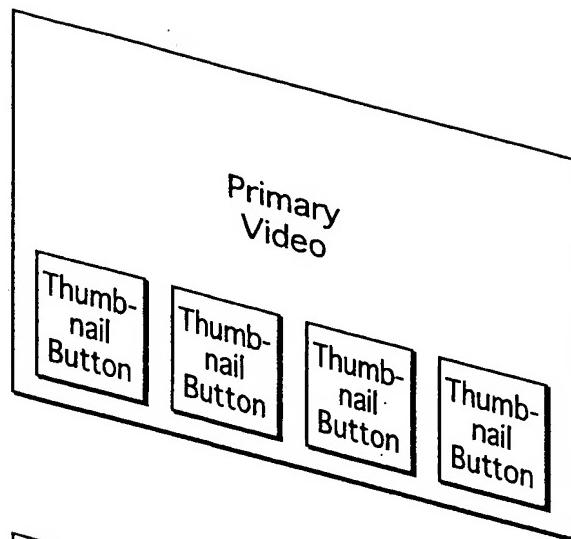


FIG. 42B

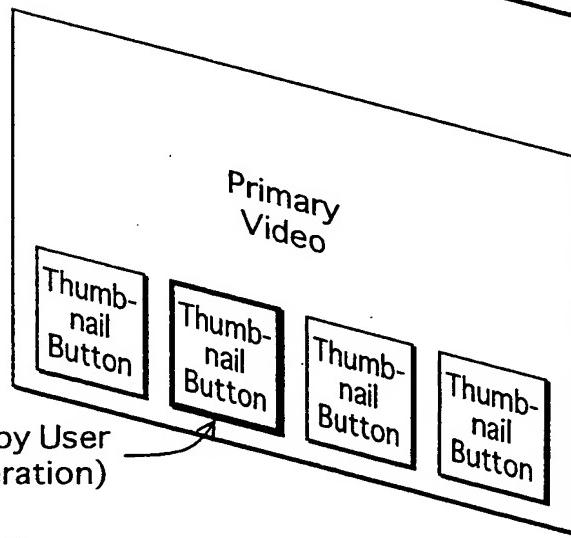


FIG. 42C

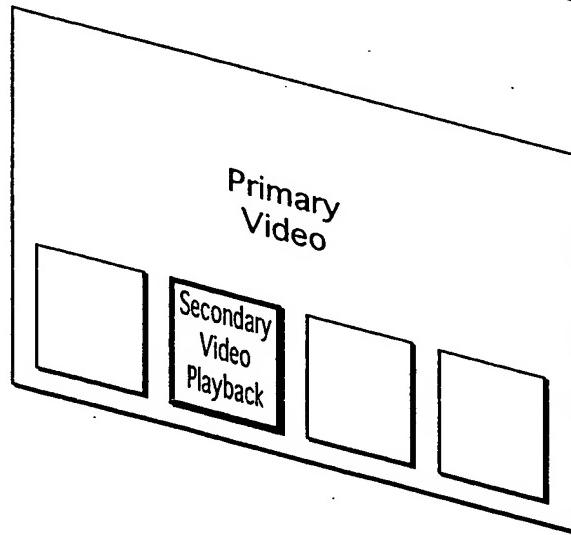


FIG. 43

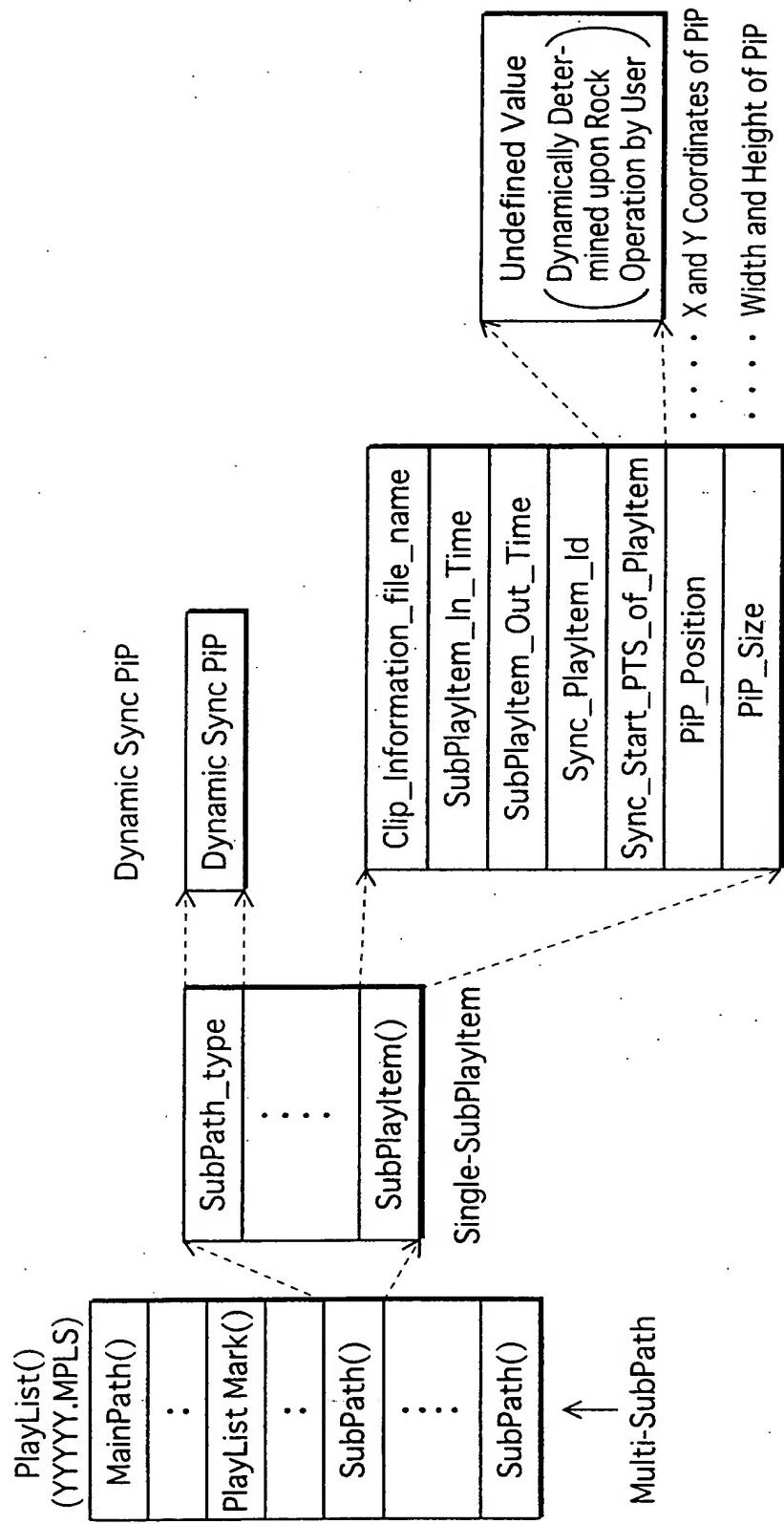


FIG. 44

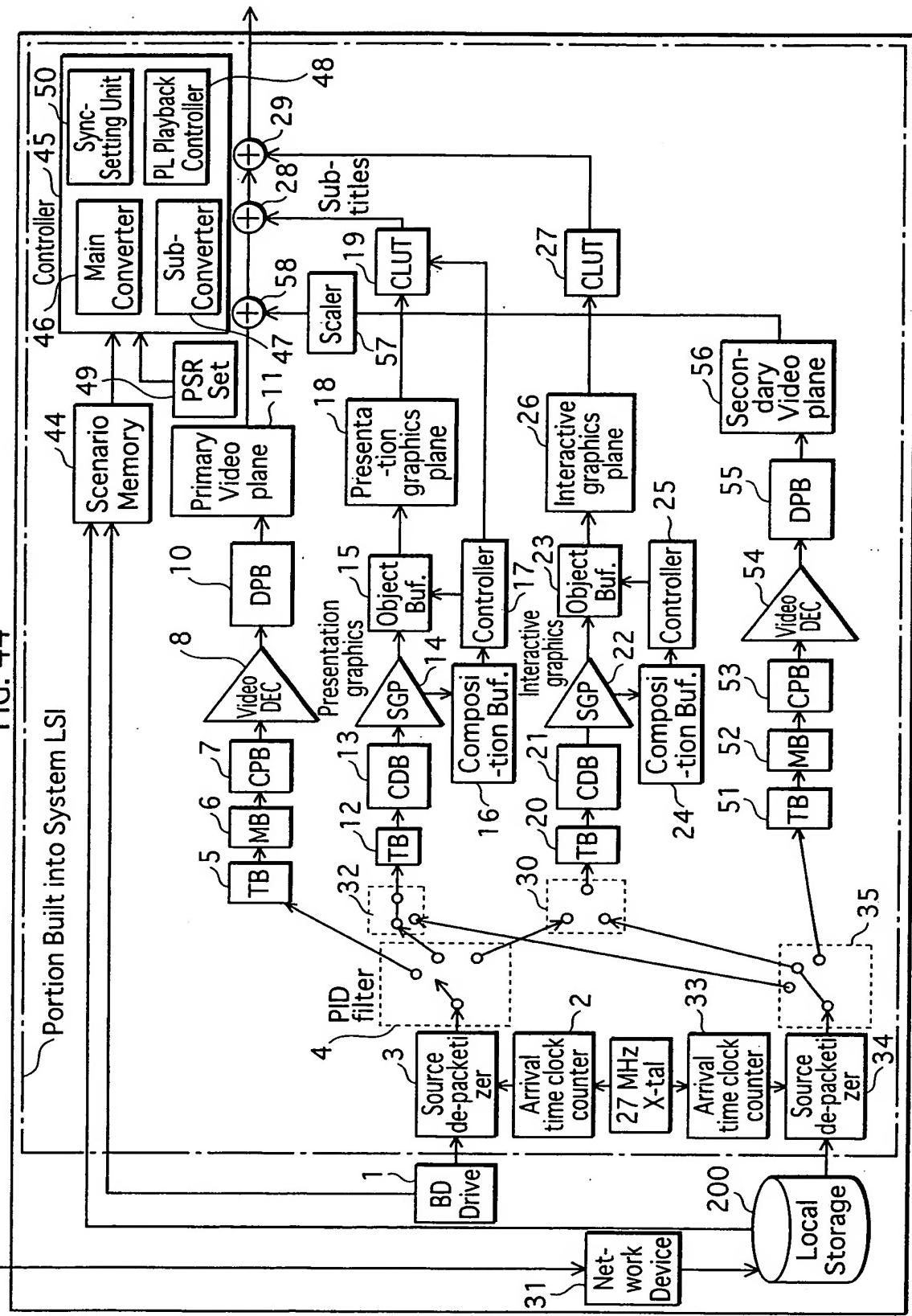


FIG. 45

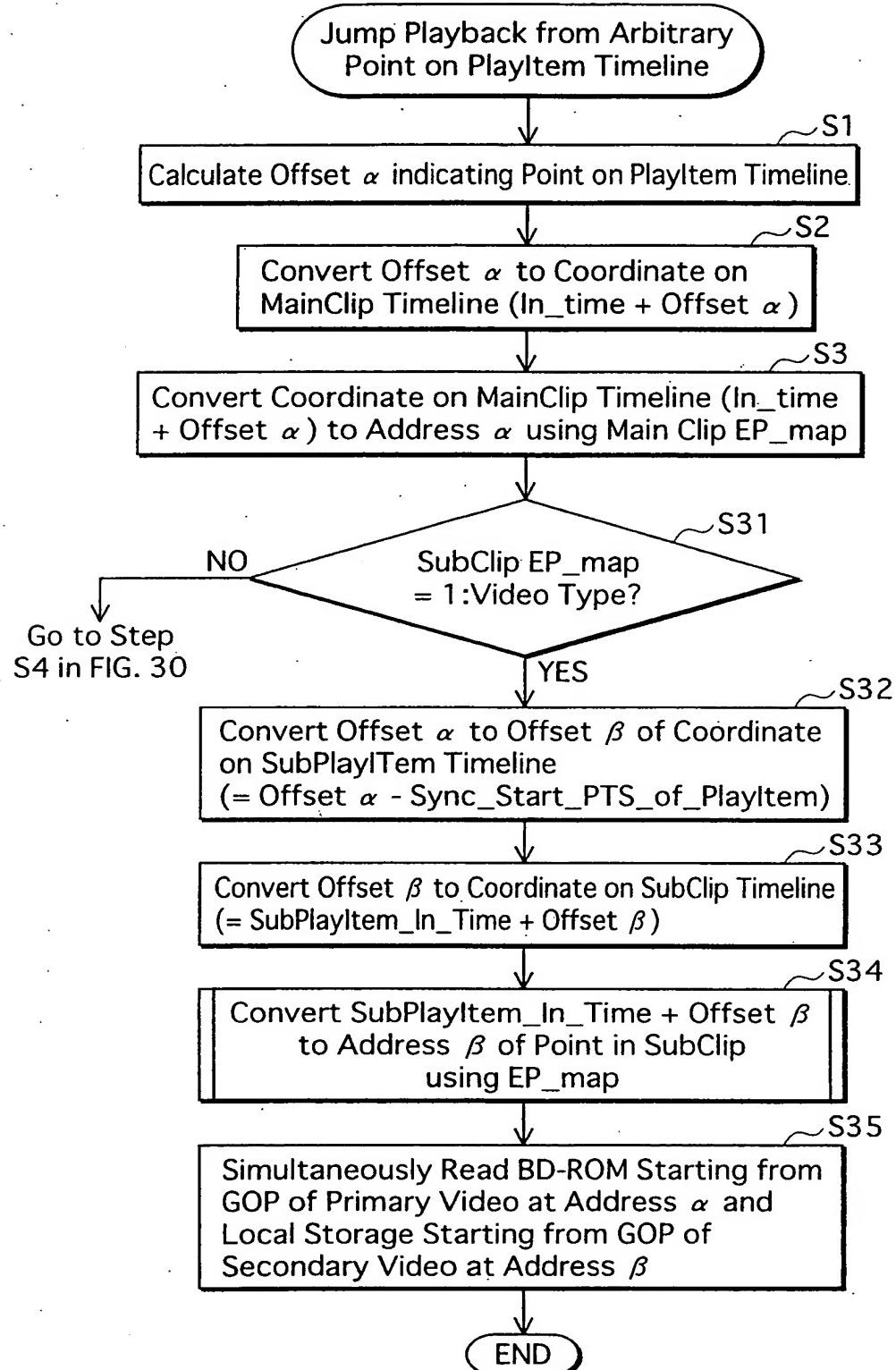


FIG. 46

Closest Entry Point

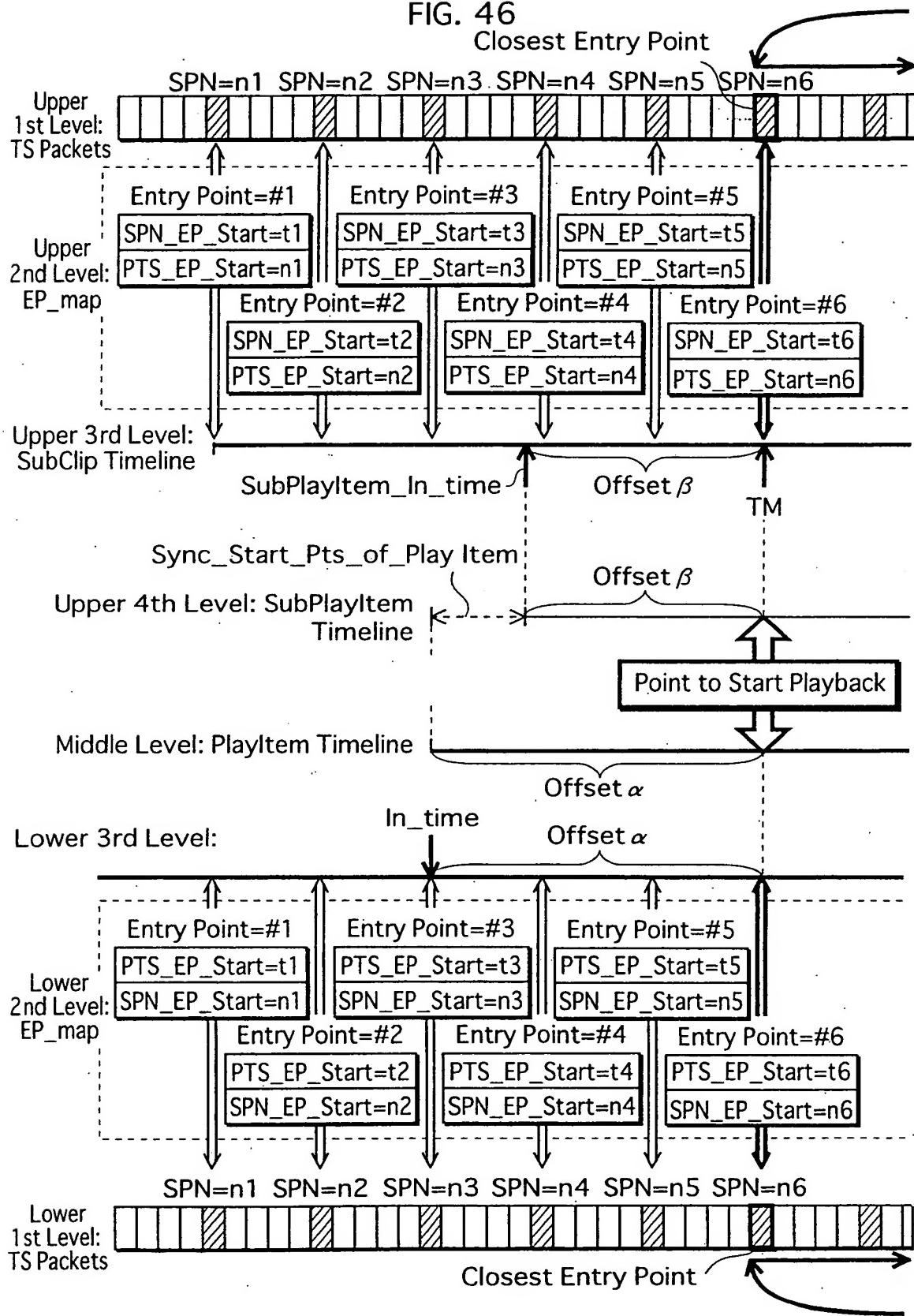


FIG. 47A

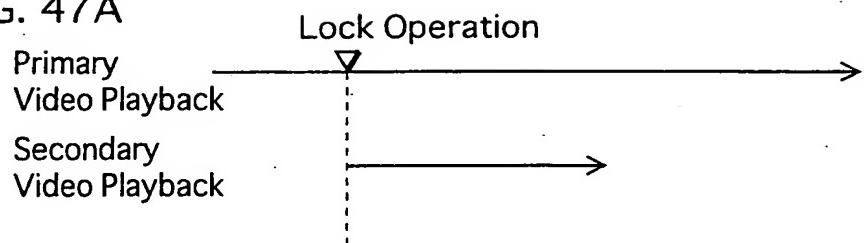


FIG. 47B

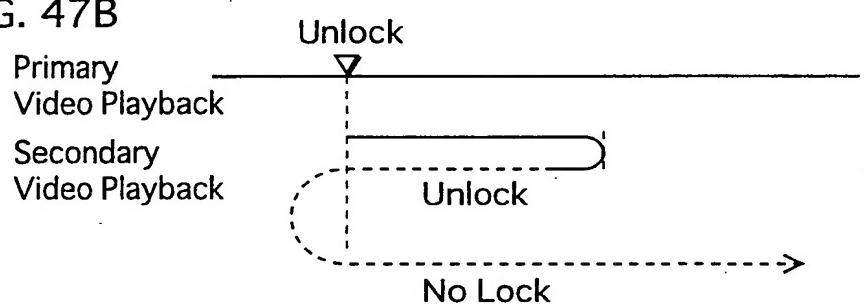


FIG. 47B

